

GOLD CLUB

.....become a member

OPERATING MANUAL



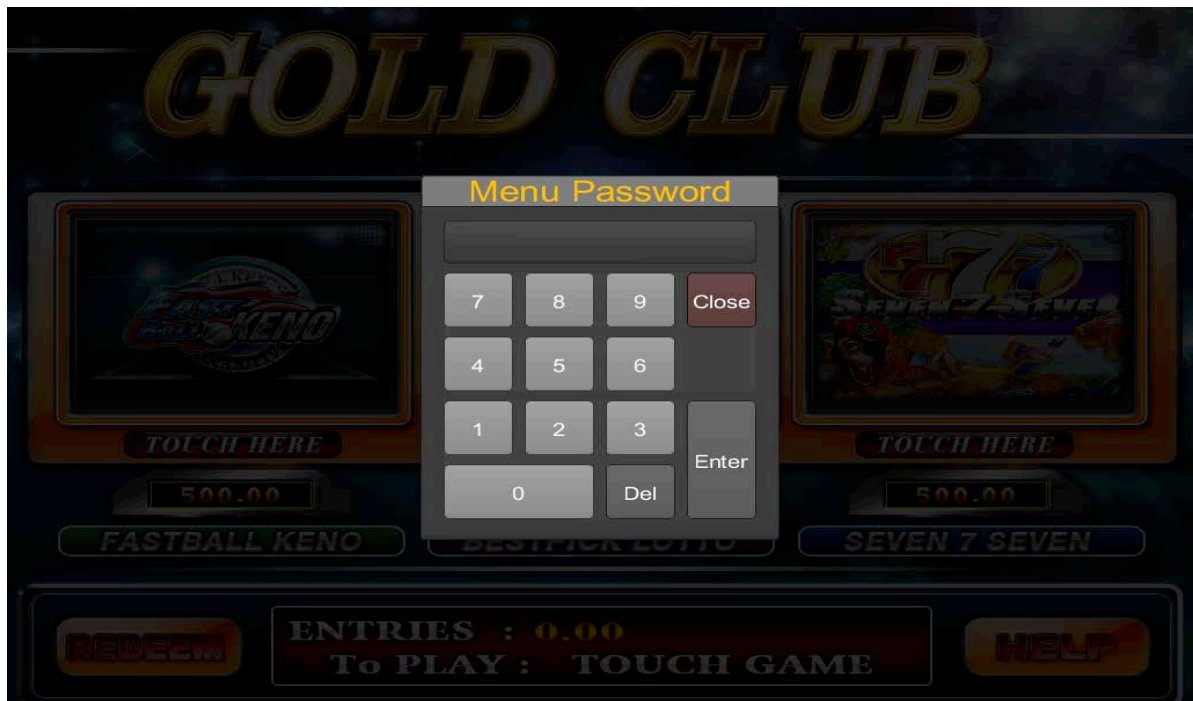
GOLD CLUB

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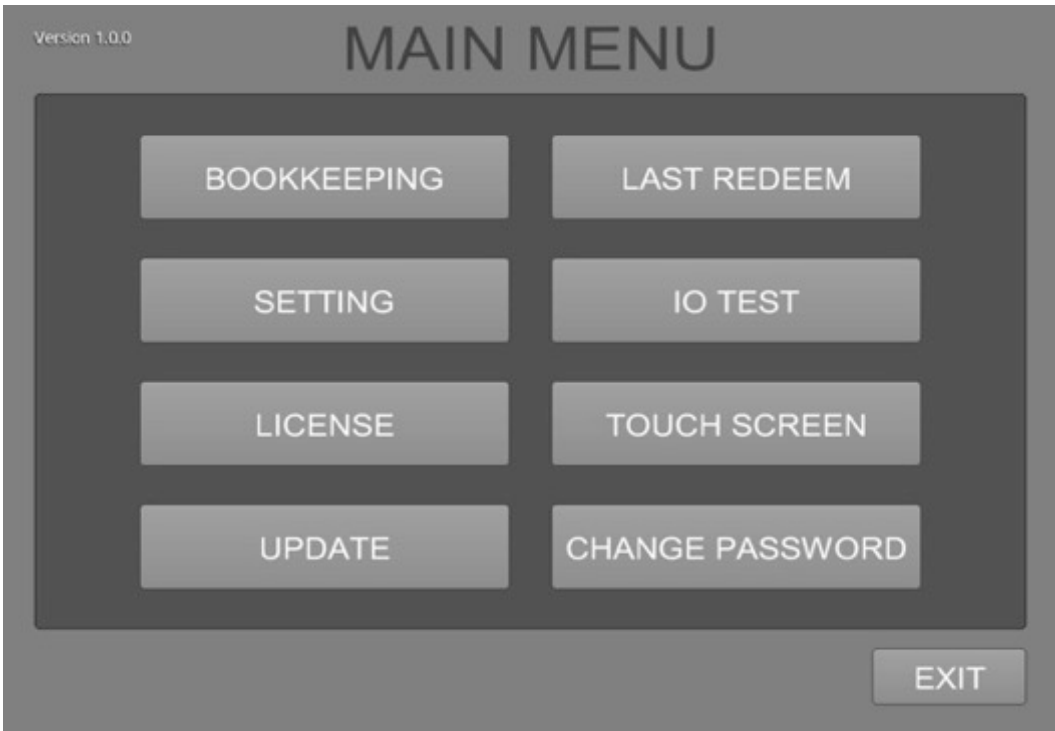
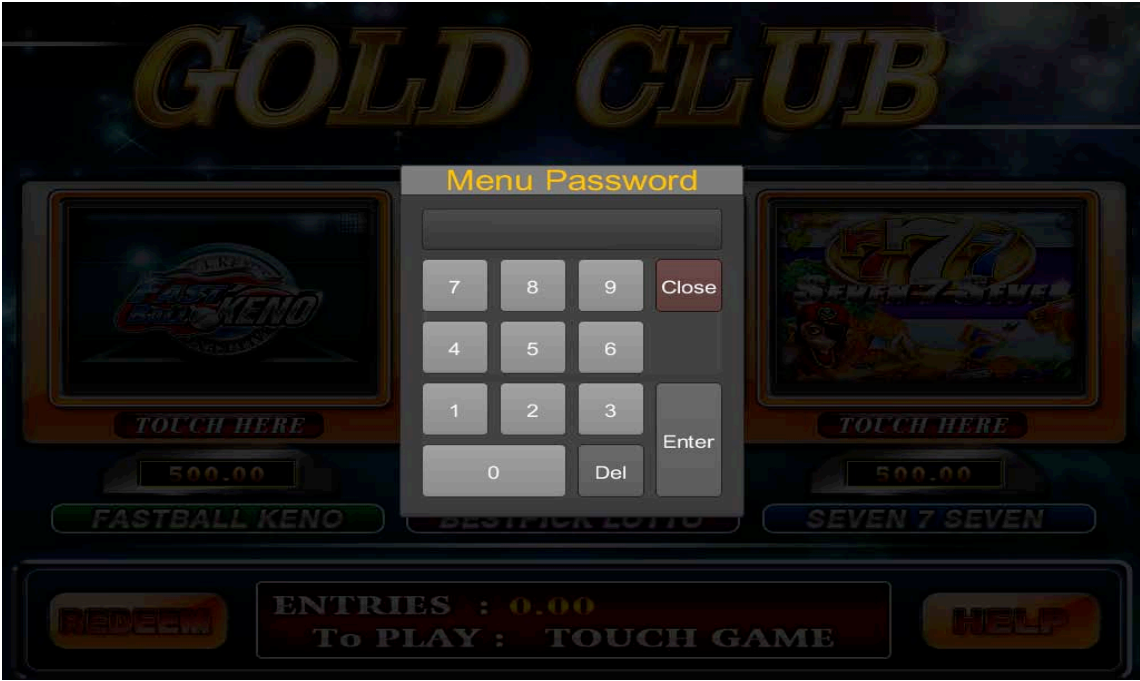
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01 Initial Machine and Touch Screen Setup

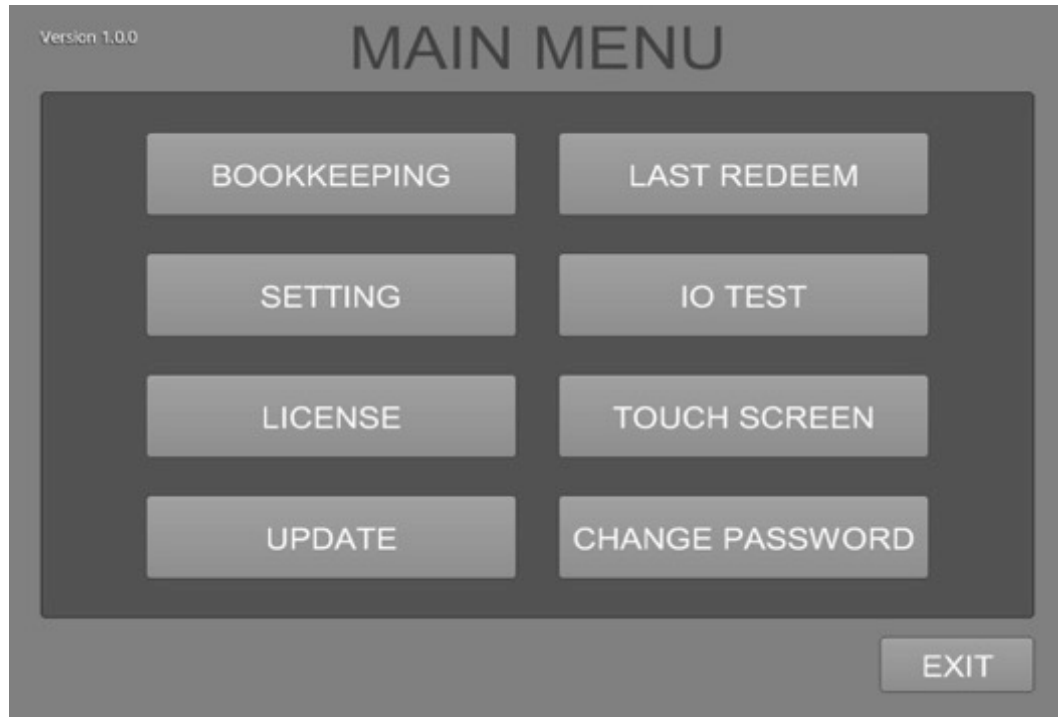
1. Hook 56-pin POG wire harness to Gold Club board
2. Hook LCD via VGA cable to board
3. Hook TOUCHSCREEN via RS232 cable to top left serial port (If you do not have a 3M touchscreen please connect a USB mouse to the board. This will allow you to navigate the initial set up.
4. 12V Power Supply Needed
5. Power on the game. A splash screen momentarily appears with the Trestle logo. The GAME SCREEN then appears with a menu password prompt.
6. Enter 1-2-3-4 to enter the Game Selector screen.



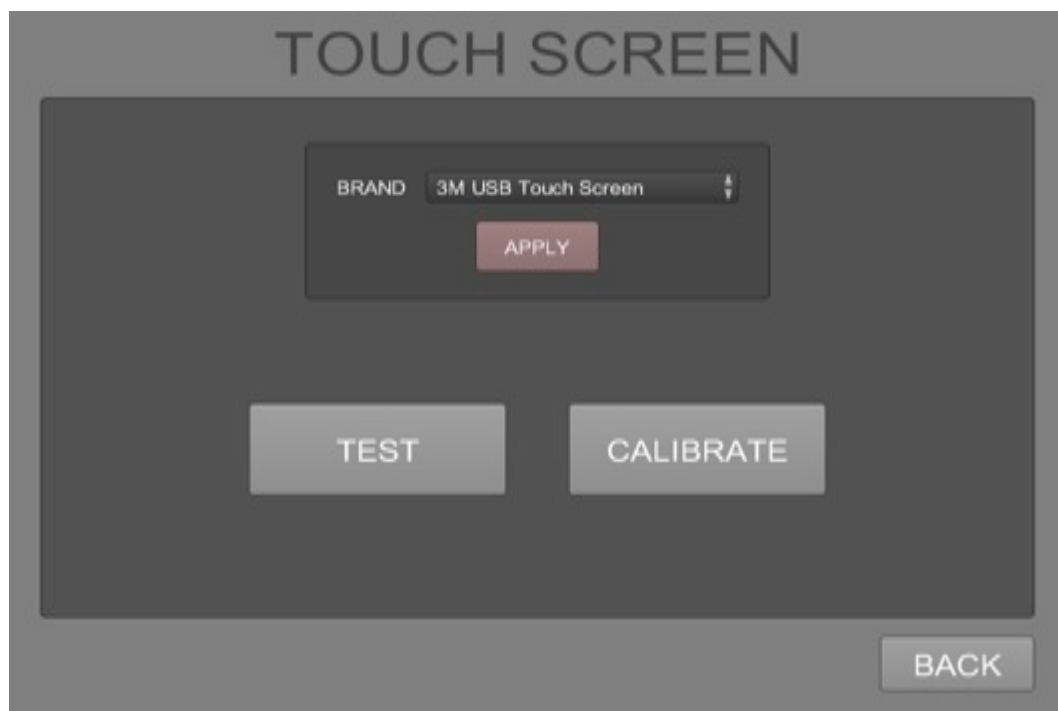
Click "Attendant" button to enter Setup Screen. Enter password 1-2-3-4. Main Menu screen will appear.



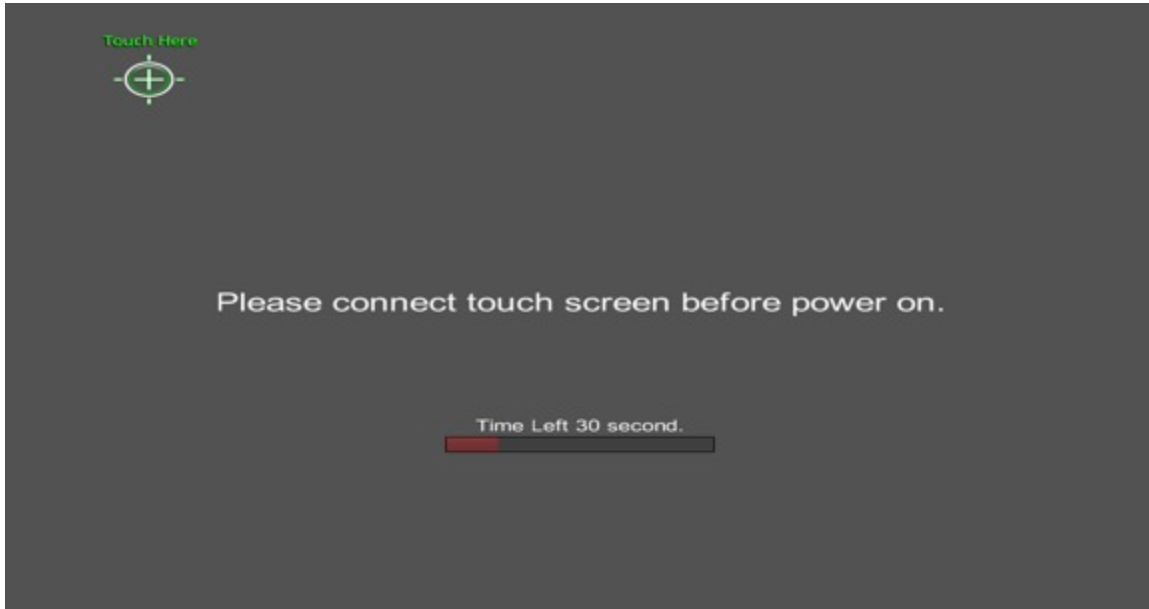
Using the mouse or manually select TOUCH SCREEN..



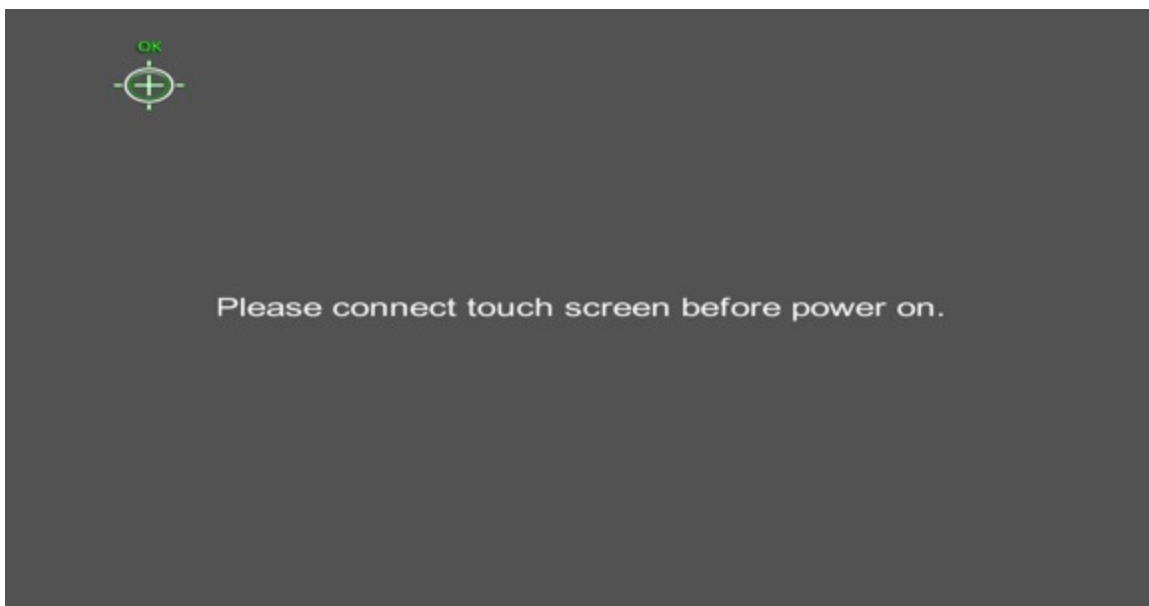
Click the arrows to reveal the alternate touch screen protocols. Click again on the protocol of choice. Finally, click apply.



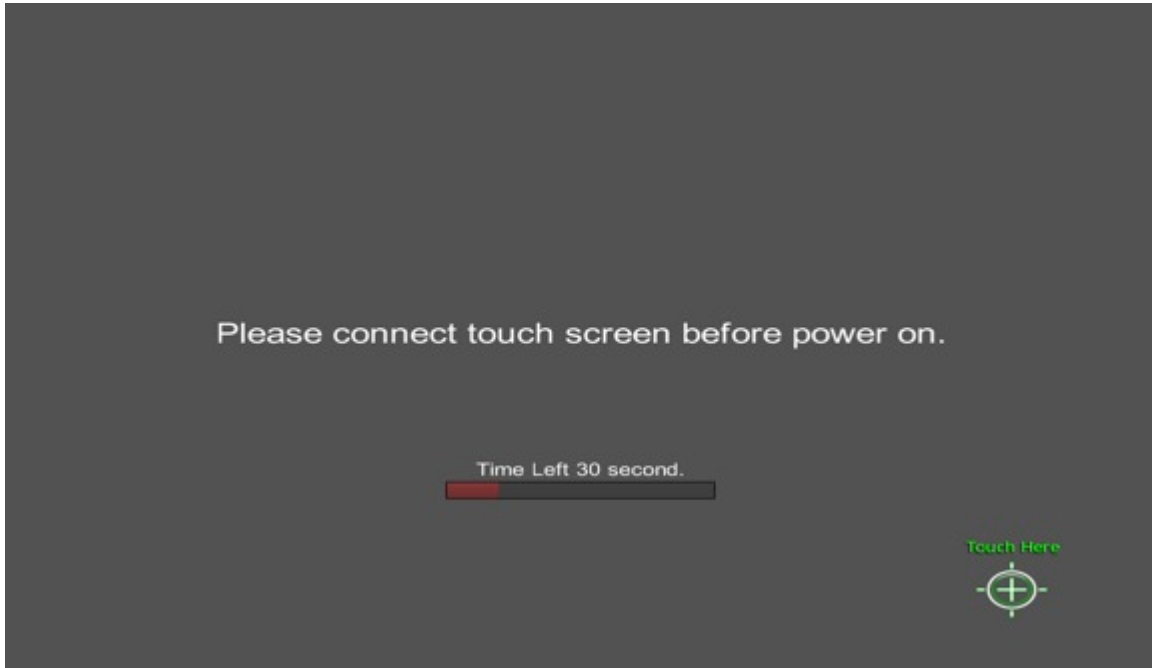
Use the mouse to click the "CALIBRATE" button to bring up the upper left side calibration target menu. The touch screen must already be connected before powering on the machine.



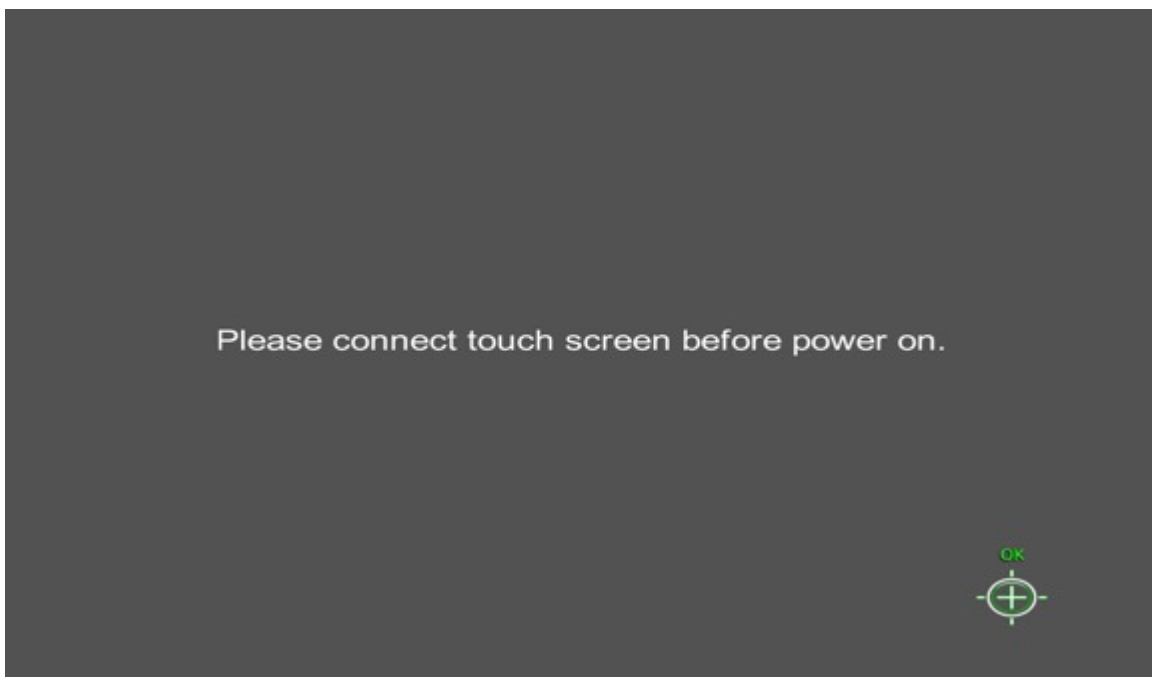
Press and hold your fingertip onto the center of the green Target symbol below the "touch here text" in the upper left quadrant. Continue pressing until the green OK appears.



The right side green target menu appears.



Press and hold your fingertip onto the center of the green Target symbol below the “touch here text” in the lower right quadrant. Continue pressing until the green OK appears



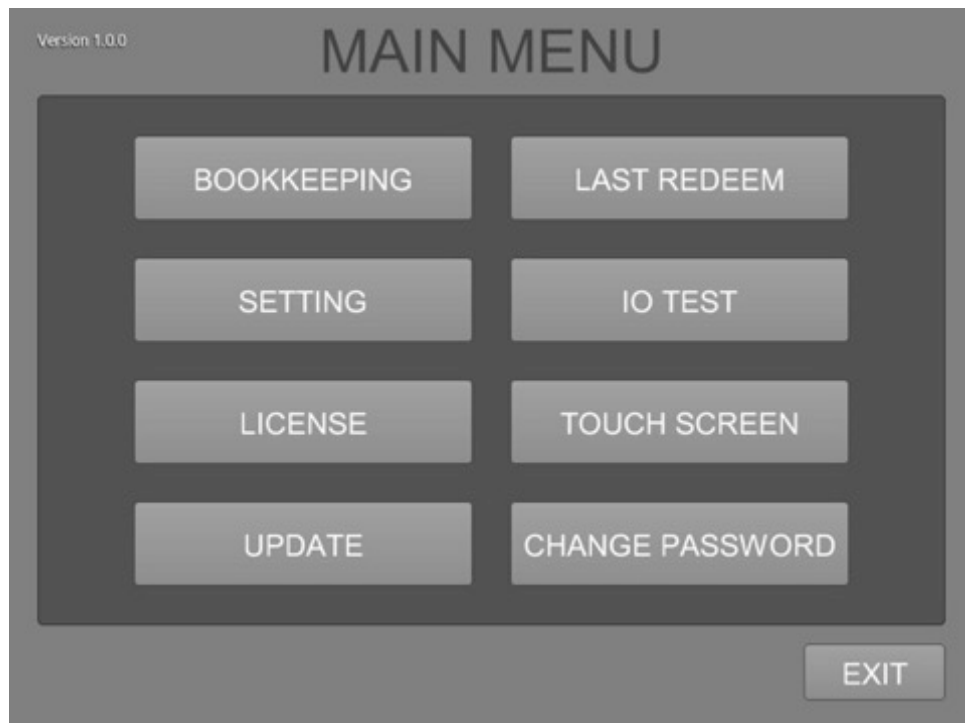
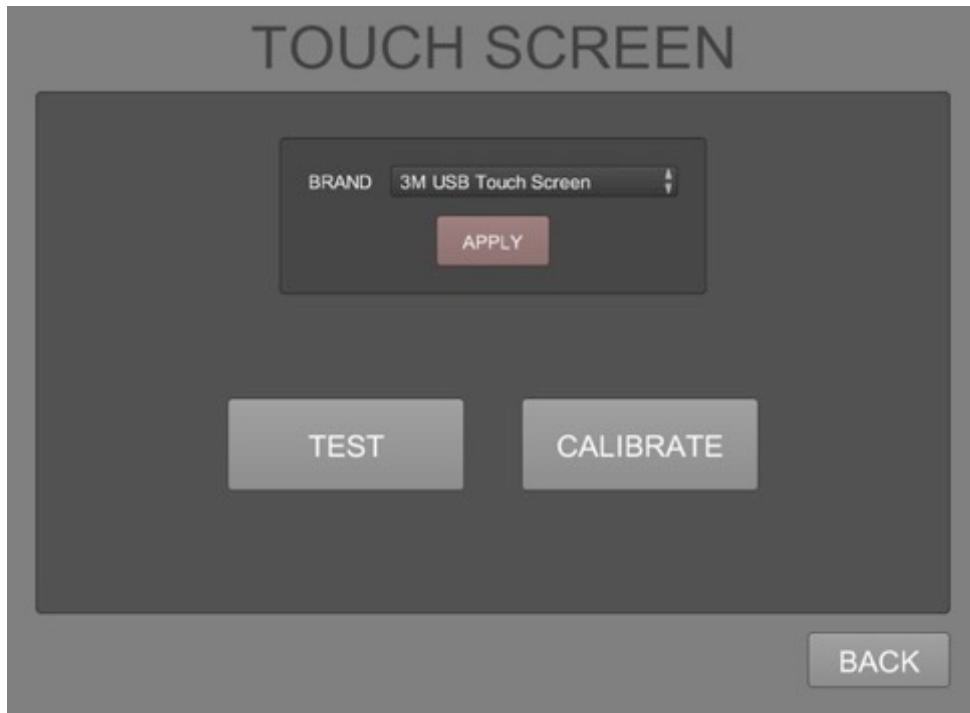
Testing the touch screen



Test the screen by dragging your finger or tapping it on various points on the screen. Lines or dots will appear on points as touched. Click or touch the clear button to erase the marks. Click back to exit to touch screen menu.



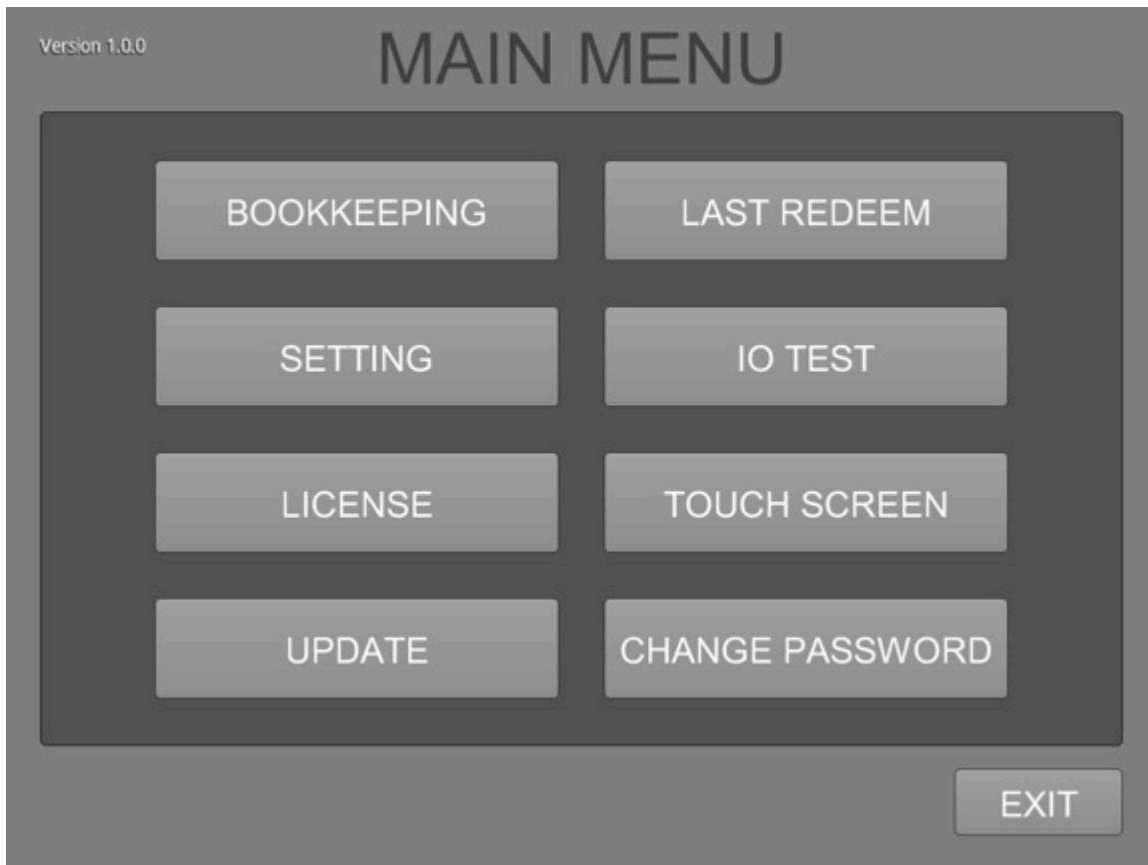
Click back to exit to Main Menu



02

MAIN MENU

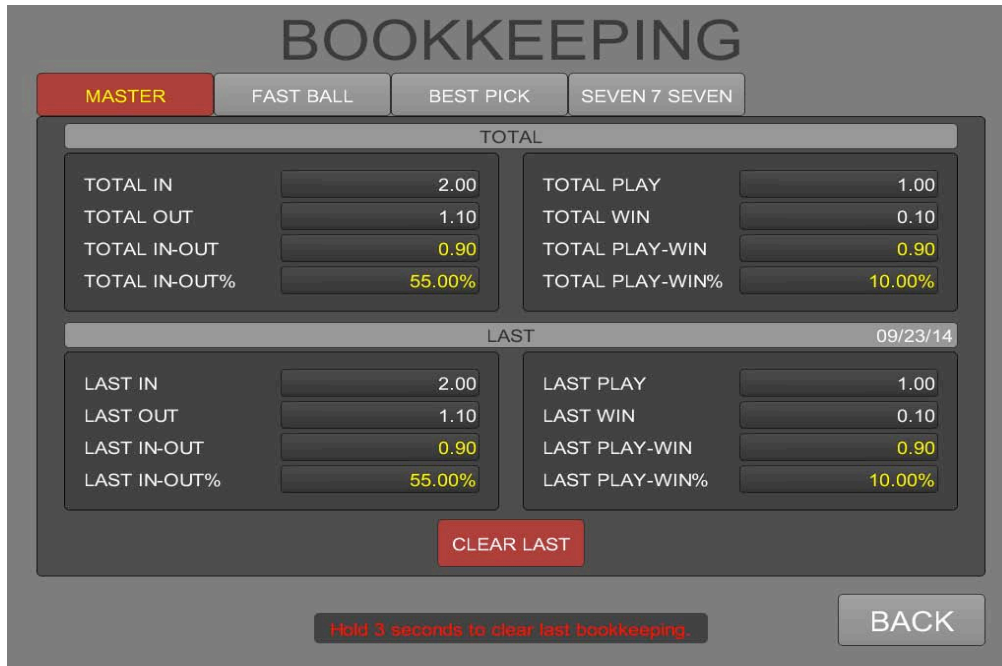
Press “Attendant” key and password prompt will appear. Enter the default password 1-2-3-4 and the “MAIN MENU” appears.



BOOKKEEPING

03

Press the “BOOKKEEPING” button. The “BOOKKEEPING” menu appears. There is a “MASTER” tab for overall game accounting and a “GAME” tab for individual game accounting. Press the “CLEAR LAST” button to reset the temporary accounting numbers to zero.



Each game has its own individual bookkeeping tab. You can track the performance of each game.



Press the “SETTING” button from the main menu screen. The “SETTING” menu with the main tabs appears. **Note!** Always press the “SAVE” Button before leaving any “SETTING” tab or changes will not be saved.

SETTING

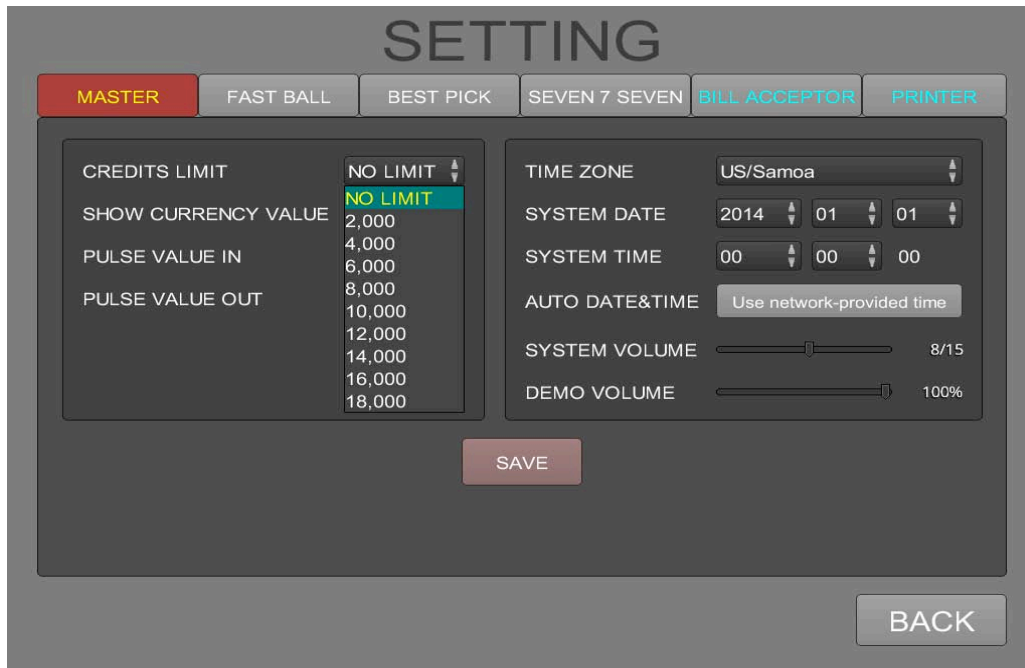
MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

CREDITS LIMIT	NO LIMIT	TIME ZONE	US/Samoa
SHOW CURRENCY VALUE	YES	SYSTEM DATE	2014 01 01
PULSE VALUE IN	1.00	SYSTEM TIME	00 00 00
PULSE VALUE OUT	0.10	AUTO DATE&TIME	Use network-provided time
		SYSTEM VOLUME	8/15
		DEMO VOLUME	100%

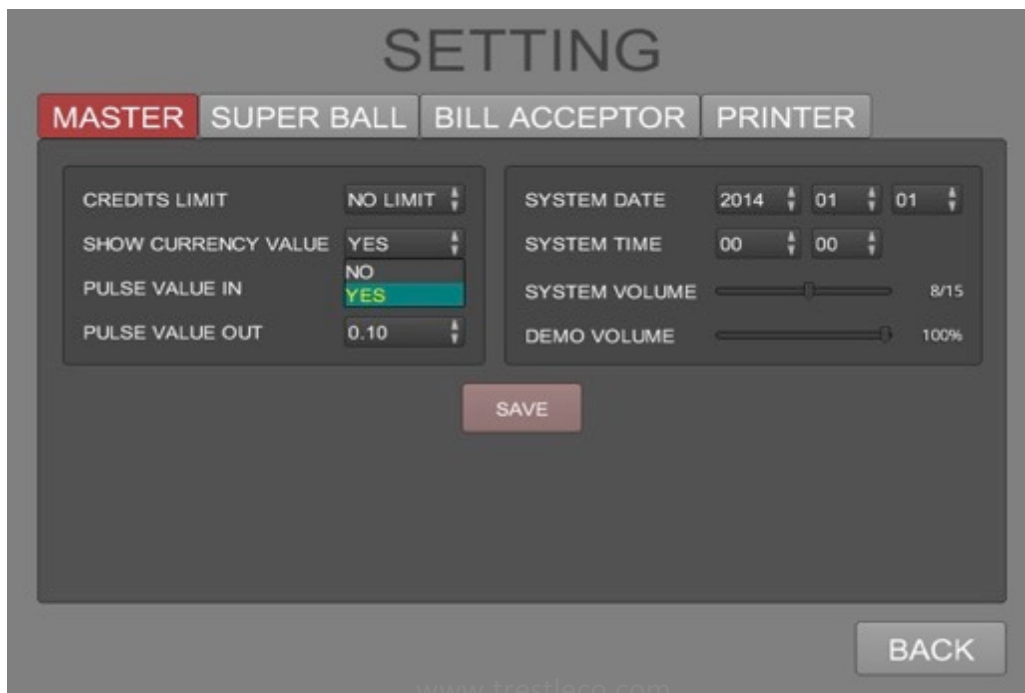
SAVE

BACK

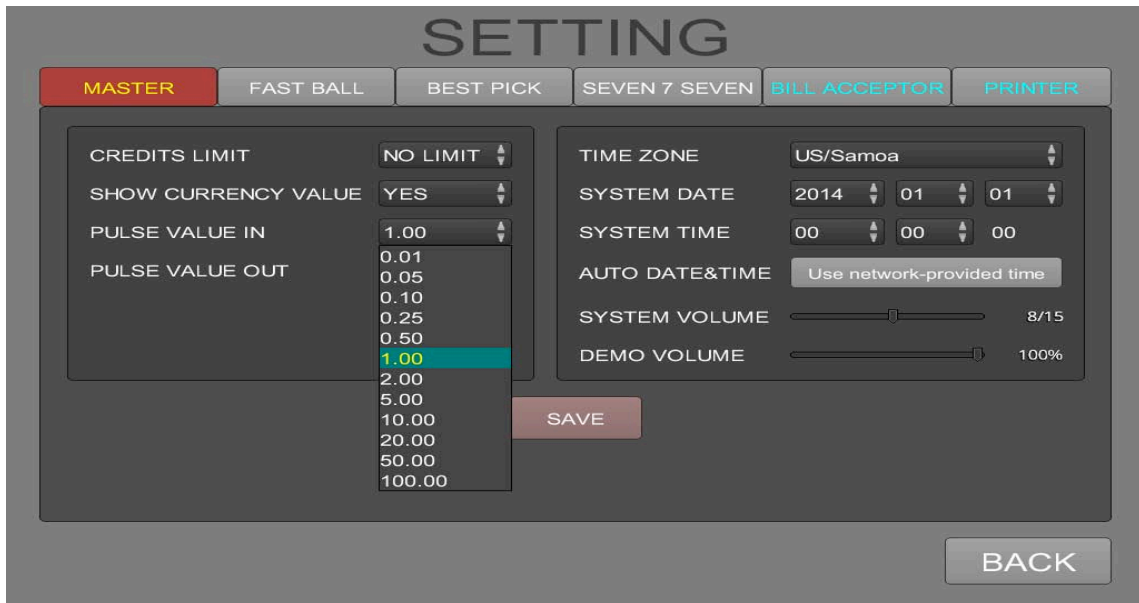
Credit Limit: touch the arrows to reveal optional credit limits. Touch the limit desired. Touch the “SAVE” button. The Green Settings saved text appears.



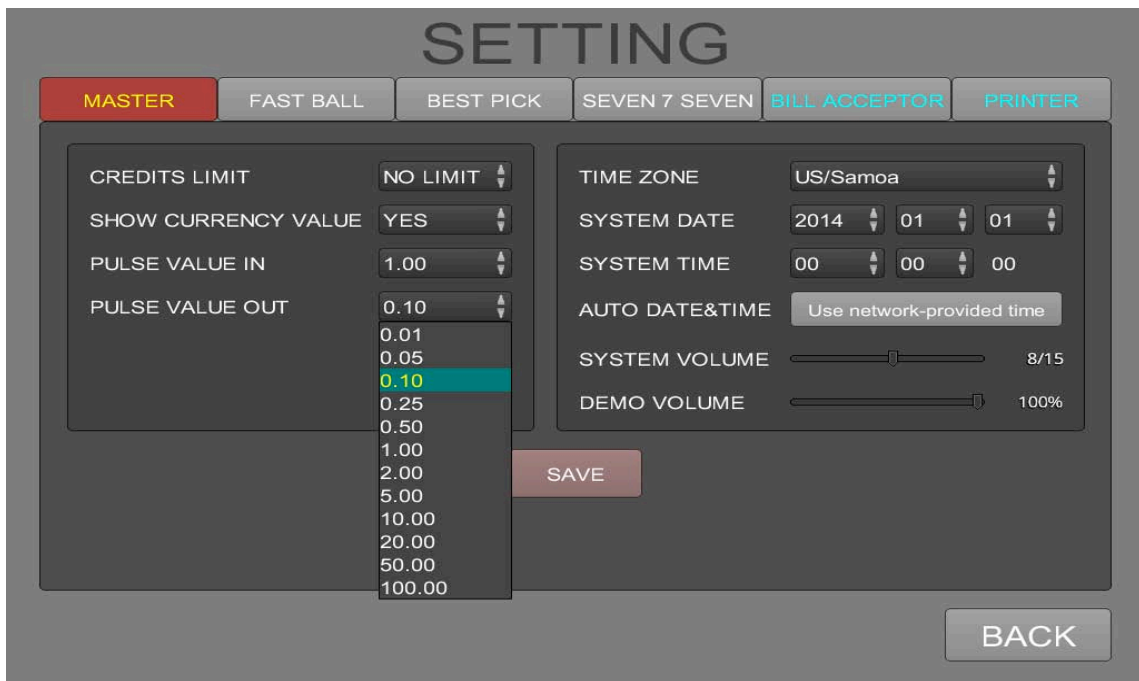
SHOW CURRENCY VALUE: Touch the arrow to select yes or no. Yes: means 1 dollar (equivalent to 1.00). No: means 1 dollar (equivalent to 100). Touch the “SAVE” button before leaving the menu screen.



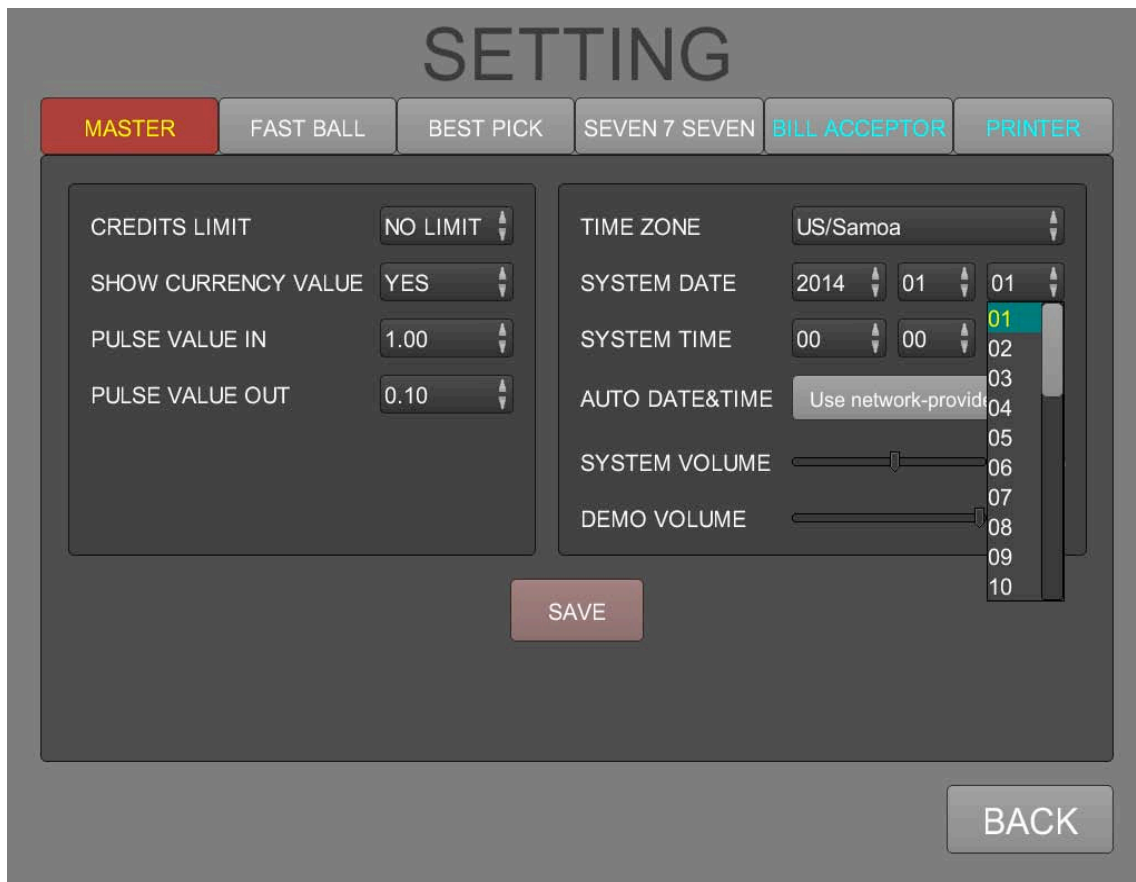
PULSE VALUE IN: Touch the arrow to select the “PULSE VALUE OUT” increment. The default is 1.00.



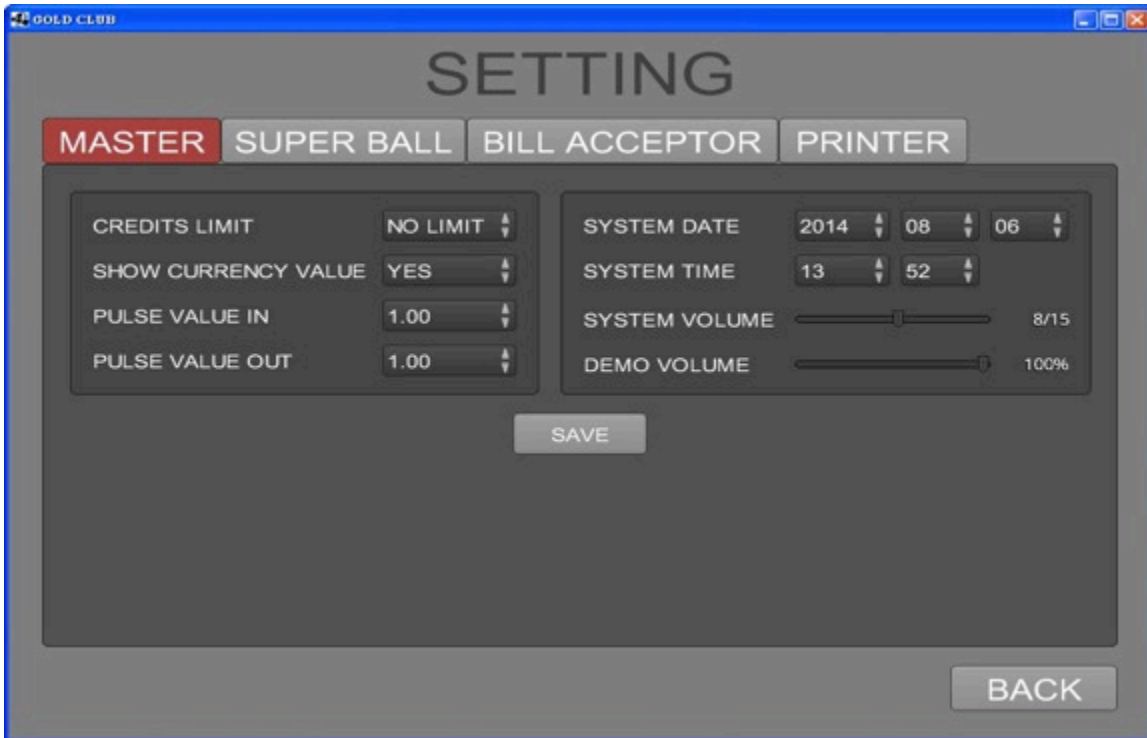
PULSE VALUE OUT: Touch the arrow to select the “PULSE VALUE OUT” increment. The default is 0.10.



SYSTEM Date and Time: Touch the arrows to select options. Pull the slider to reveal optional years. Touch the year to select. Touch the month arrows to set the month of the year. Touch the month to select. Pull the slider to reveal months. Touch to select the day of the year. Pull the slider to reveal days. Touch the selected day.



8. SYSTEM VOLUMES and DEMO VOLUME. The “SYSTEM VOLUME” Default is 8. The DEMO VOLUME” is adjusted in percentages relative to system volume. Pull the slider of each to make adjustments.



FASTBALL TAB

1. Touch the “FASTBALL” Tab and the FASTBALL KENO MENU appears.



SETTING_FASTBALL_01_MIN_PLAY

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

MIN PLAY	0.10
MAX PLAY	0.05
PLAY INCREMENT	0.10
DEMONSTRATION	0.20
JACKPOT START	0.25
JACKPOT LIMIT	0.30
JACKPOT	0.50
	0.75
	1.00
	1.25
	1.50
	1.75
	2.00

SAVE

BACK

SETTING_FASTBALL_02_MAX_PLAY

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.50
DEMONSTRATION	1.00
JACKPOT START	2.00
JACKPOT LIMIT	3.00
JACKPOT	4.00
	5.00
	6.00
	7.00
	8.00
	9.00
	10.00

SAVE

BACK

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SETTING_FASTBALL_03_PLAY_INCREMENT

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.10
DEMONSTRATION	0.01 0.05 0.10 0.25
JACKPOT START	0.25
JACKPOT LIMIT	0.50 1.00
JACKPOT	1%

SAVE

BACK

SETTING_FASTBALL_04_DEMONSTRATION

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

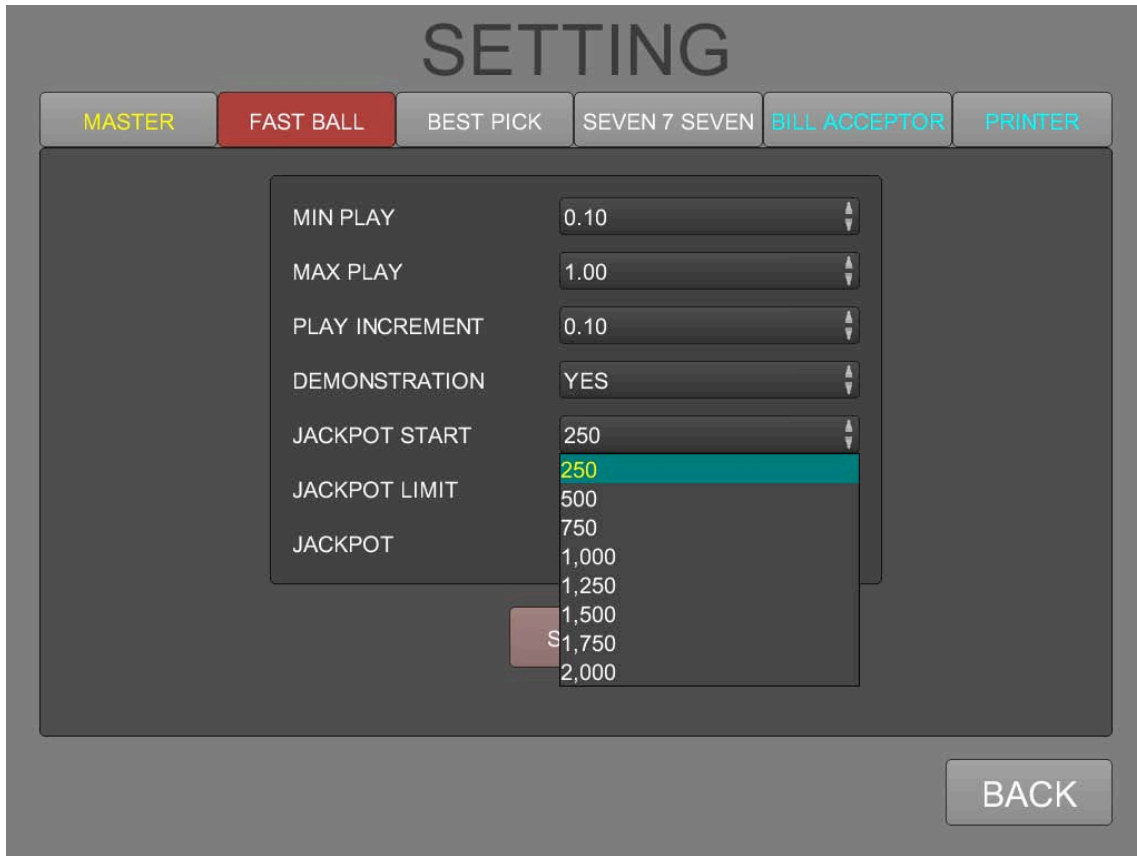
MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.10
DEMONSTRATION	YES NO
JACKPOT START	YES
JACKPOT LIMIT	1,250 (+1,000)
JACKPOT	1%

SAVE

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BACK

SETTING_FASTBALL_05_JACKPOT_START



SETTING_FASTBALL_06_JACKPOT_LIMIT



SETTING_FASTBALL_07_JACKPOT

SETTING

MASTER **FAST BALL** BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR PRINTER

MIN PLAY	0%
MAX PLAY	1%
PLAY INCREMENT	2%
DEMONSTRATION	3%
JACKPOT START	4%
JACKPOT LIMIT	5%
JACKPOT	6%

SAVE

BACK

SETTING_SEVEN7SEVEN

SETTING

MASTER FAST BALL BEST PICK **SEVEN 7 SEVEN** BILL ACCEPTOR PRINTER

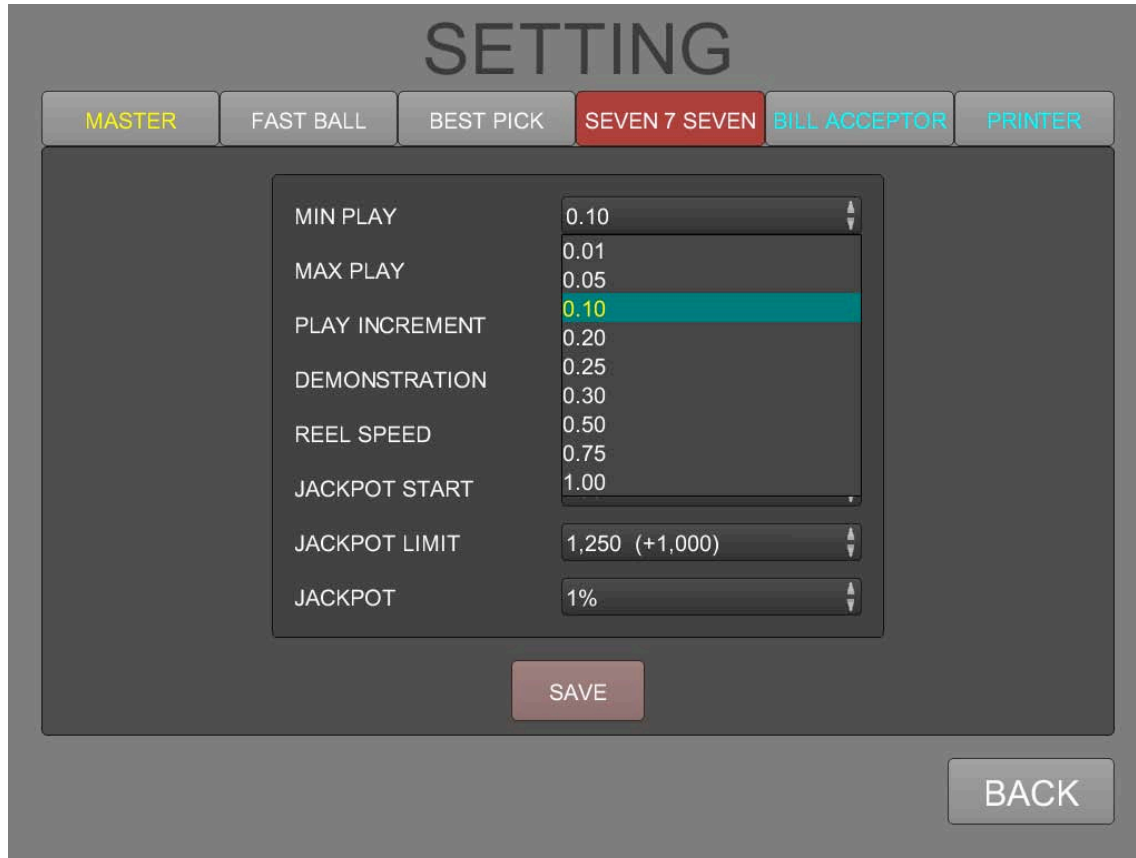
MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.05
DEMONSTRATION	YES
REEL SPEED	3 SECOND
JACKPOT START	250
JACKPOT LIMIT	1,250 (+1,000)
JACKPOT	1%

SAVE

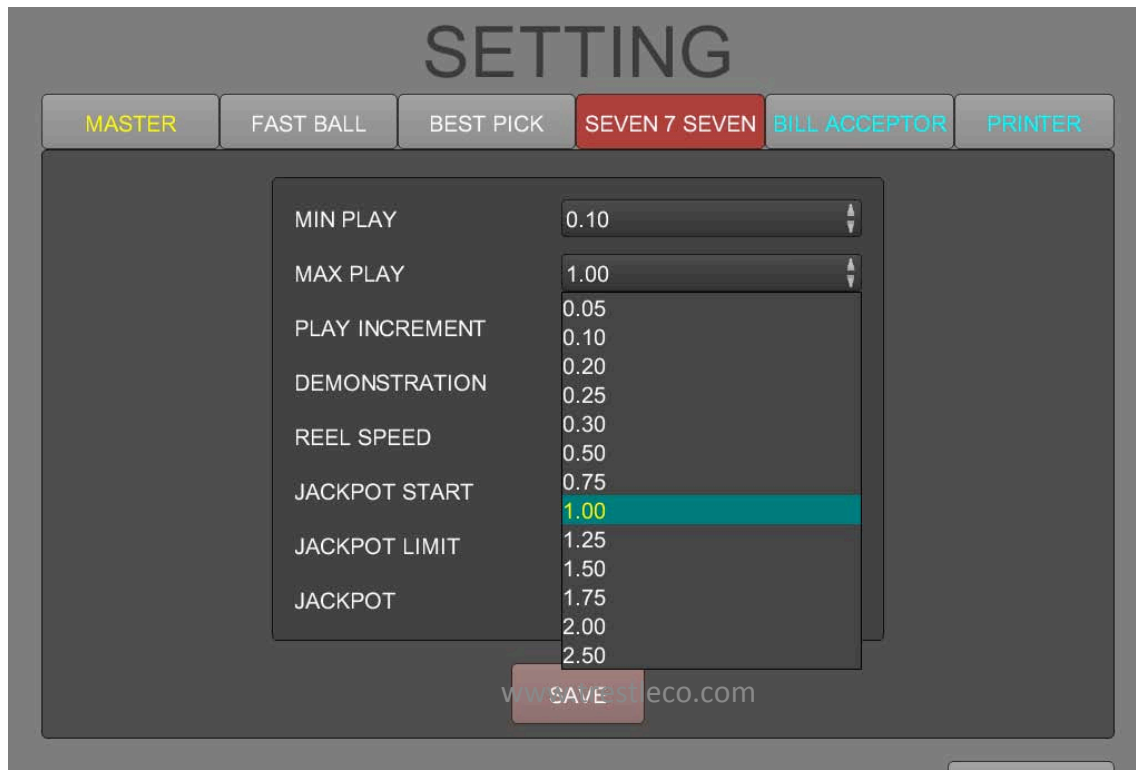
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BACK

SETTING_SEVEN7SEVEN_01_MIN_PLAY



SETTING_SEVEN7SEVEN_02_MAX_PLAY



SETTING_SEVEN7SEVEN_03_PLAY_INCREMENT

SETTING

MASTER FAST BALL BEST PICK **SEVEN 7 SEVEN** BILL ACCEPTOR PRINTER

MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.05
DEMONSTRATION	0.01 0.05 0.10 0.25 0.50 1.00
REEL SPEED	0.10 0.25 0.50 1.00
JACKPOT START	0.50 1.00
JACKPOT LIMIT	1,250 (+1,000)
JACKPOT	1%

SAVE

BACK

SETTING_SEVEN7SEVEN_04_DEMONSTRATION

SETTING

MASTER FAST BALL BEST PICK **SEVEN 7 SEVEN** BILL ACCEPTOR PRINTER

MIN PLAY	0.10
MAX PLAY	1.00
PLAY INCREMENT	0.05
DEMONSTRATION	YES NO
REEL SPEED	YES NO
JACKPOT START	250
JACKPOT LIMIT	1,250 (+1,000)
JACKPOT	1%

SAVE

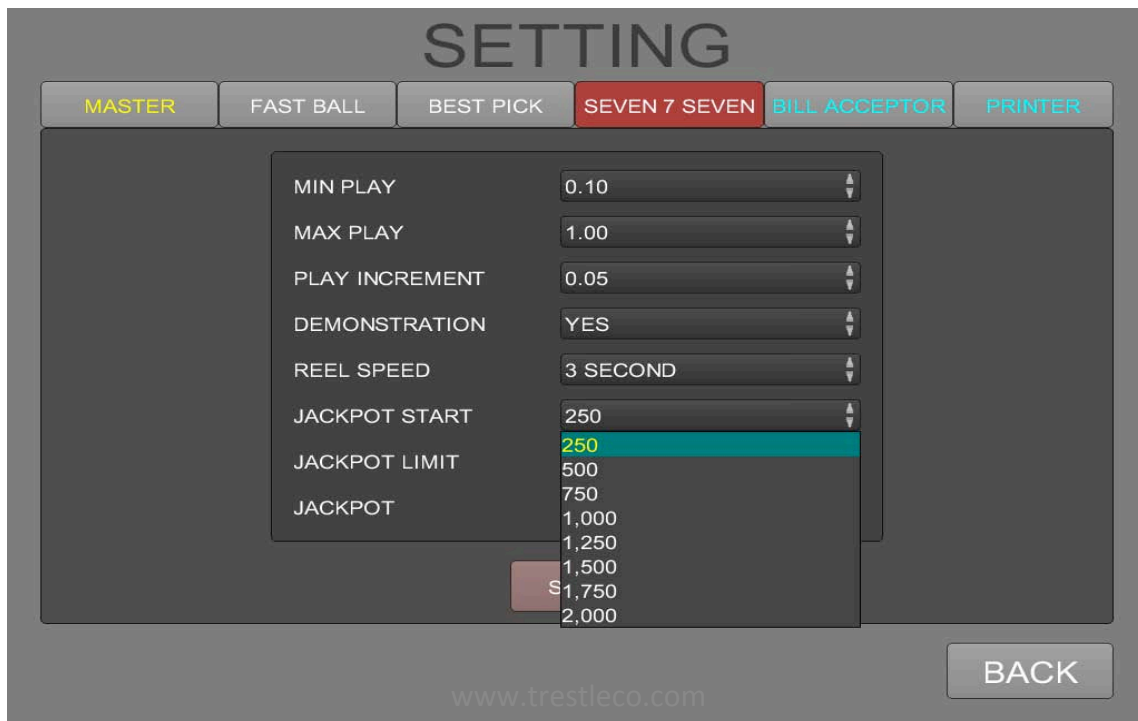
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BACK

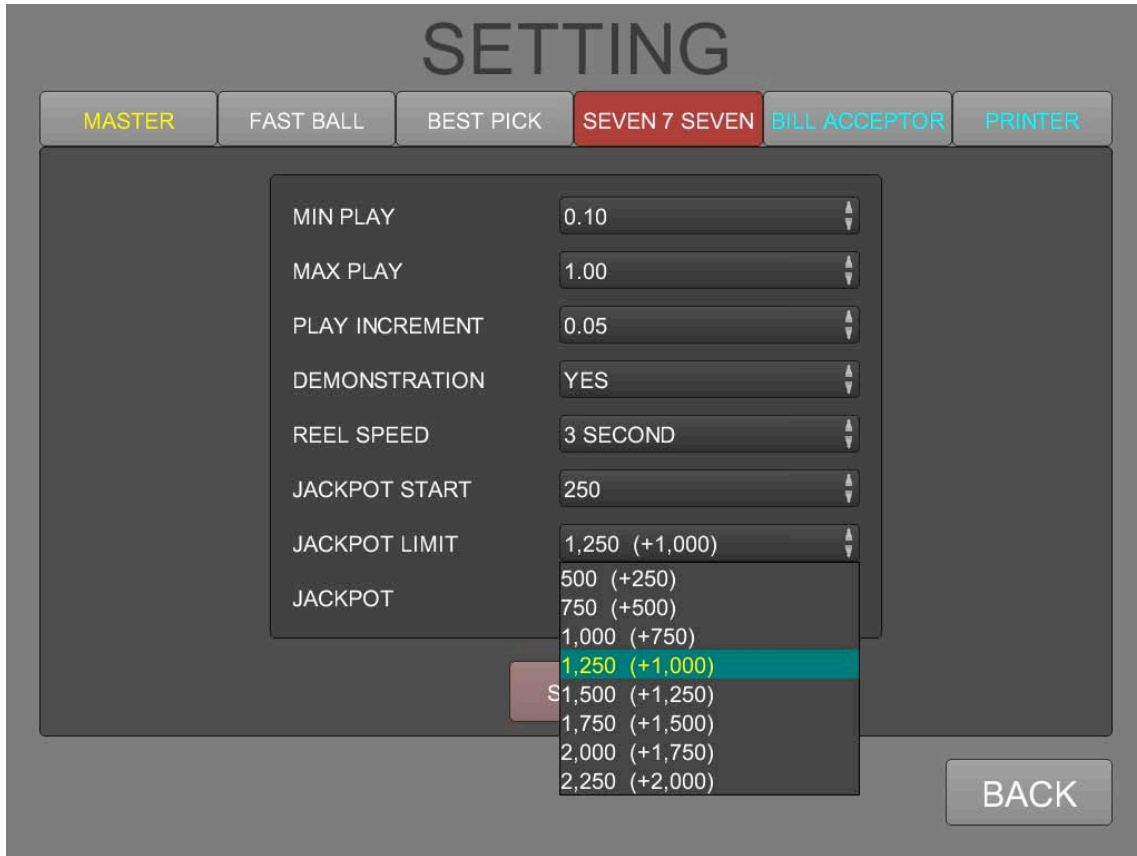
SETTING_SEVEN7SEVEN_05_REEL_SPEED



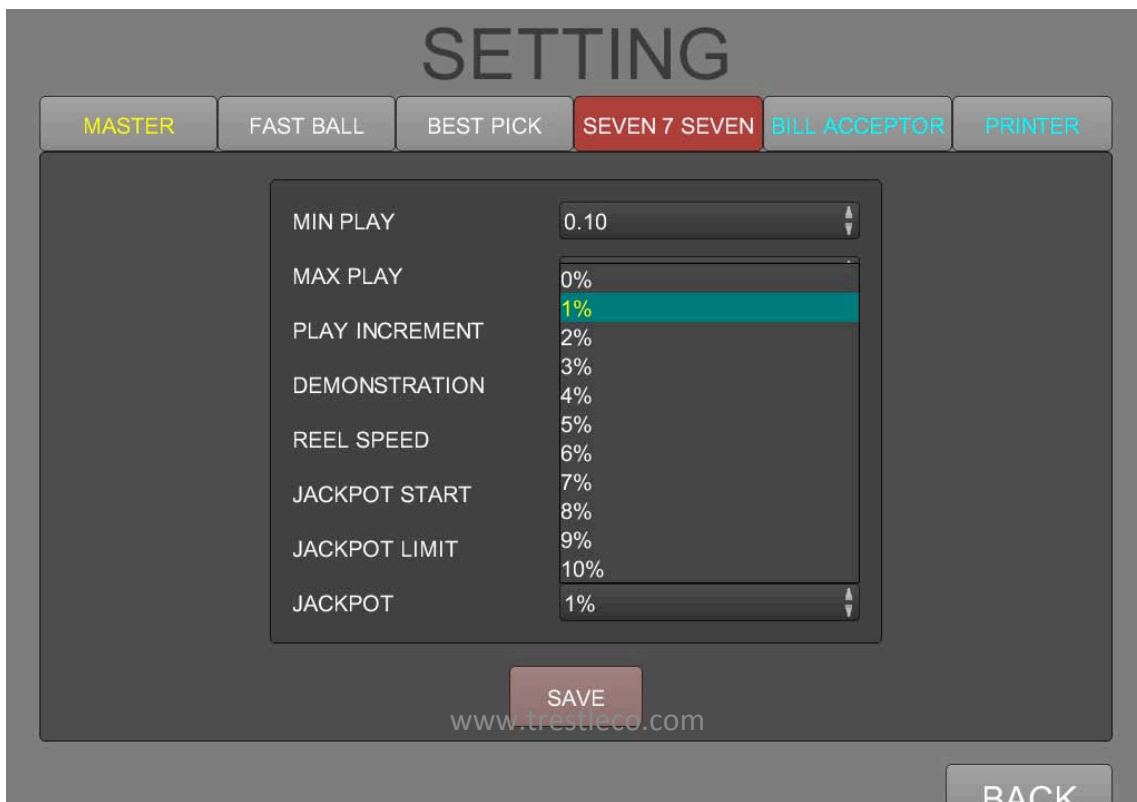
SETTING_SEVEN7SEVEN_06_JACKPOT_START



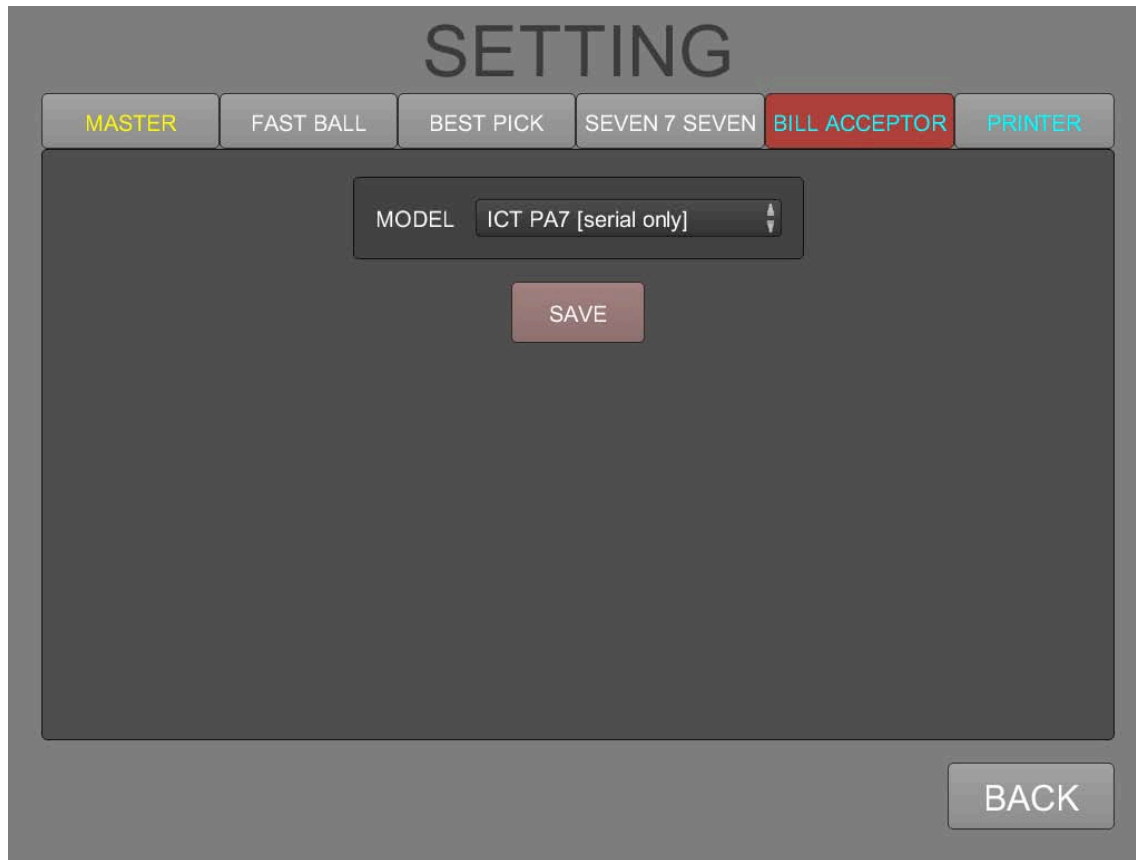
SETTING_SEVEN7SEVEN_07_JACKPOT_LIMIT



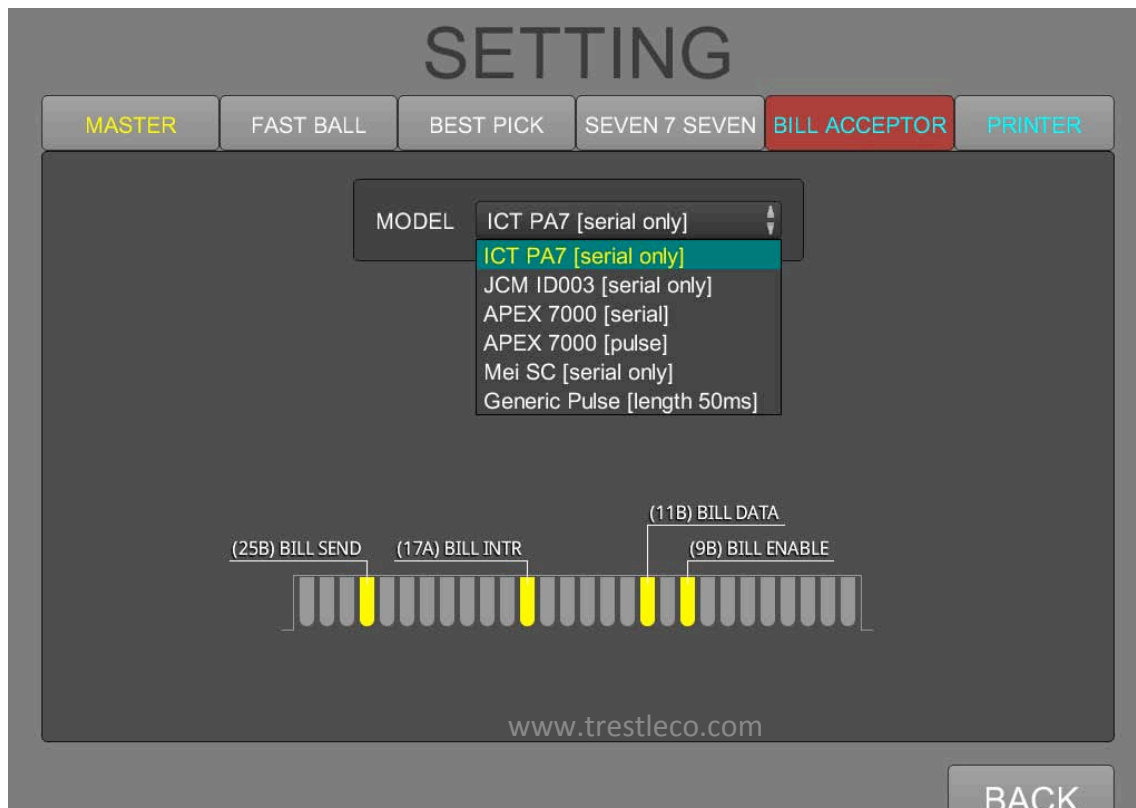
SETTING_SEVEN7SEVEN_08_JACKPOT



SETTING_BILL ACCEPTOR



SETTING_BILL ACCEPTOR_01_MODEL




SETTING_PRINTER

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR **PRINTER**

MODEL: ICT GP-58CR
TITLE: GOLD CLUB
NOTE: THANKS FOR PLAYING

SAVE

`	1	2	3	4	5	6	7	8	9	0	-	=
q	w	e	r	t	y	u	i	o	p	[]	\
Shift	a	s	d	f	g	h	j	k	l	;	'	Del
	z	x	c	v	b	n	m	,	.	/		



BACK

SETTING_PRINTER_01_MODEL

SETTING

MASTER FAST BALL BEST PICK SEVEN 7 SEVEN BILL ACCEPTOR **PRINTER**

MODEL: ICT GP-58CR
TITLE: None
NOTE: Pyramid Phoenix

SAVE

`	1	2	3	4	5	6	7	8	9	0	-	=
q	w	e	r	t	y	u	i	o	p	[]	\
Shift	a	s	d	f	g	h	j	k	l	;	'	Del
	z	x	c	v	b	n	m	,	.	/		

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BACK

Press "Generate" to obtain new license key. Provide this number to Trestle Corporation. Trestle will provide a NEW LICENSE

The screenshot shows a dark-themed interface titled "LICENSE". It is divided into two main sections: "CURRENT STATUS" and "LICENSE RENEWAL".

CURRENT STATUS: This section contains four rows of data, each with a label and a value in a text box:

CASH IN	0.00
CASH OUT	0.00
PROFIT	0.00
LIMIT	0.00

LICENSE RENEWAL: This section contains two rows of input fields and buttons:

- Row 1: "License Key" label, an empty text box, and a "GENERATE" button.
- Row 2: "Enter New License" label, an empty text box, and an "APPLY" button.

Below these sections is a full QWERTY keyboard layout with a "Del" key. At the bottom right of the screen is a "BACK" button.

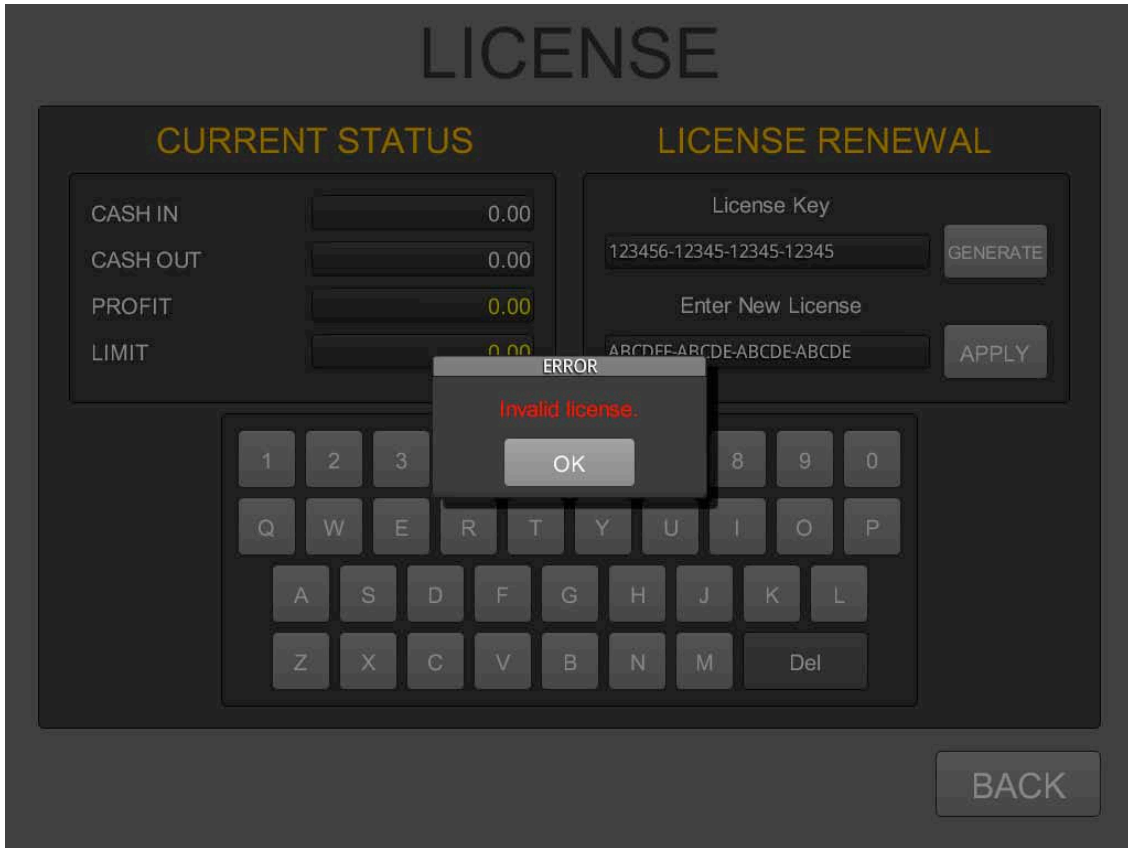
Enter NEW LICENSE and press "APPLY"

This screenshot is identical to the first one, but with data entered into the license renewal fields:

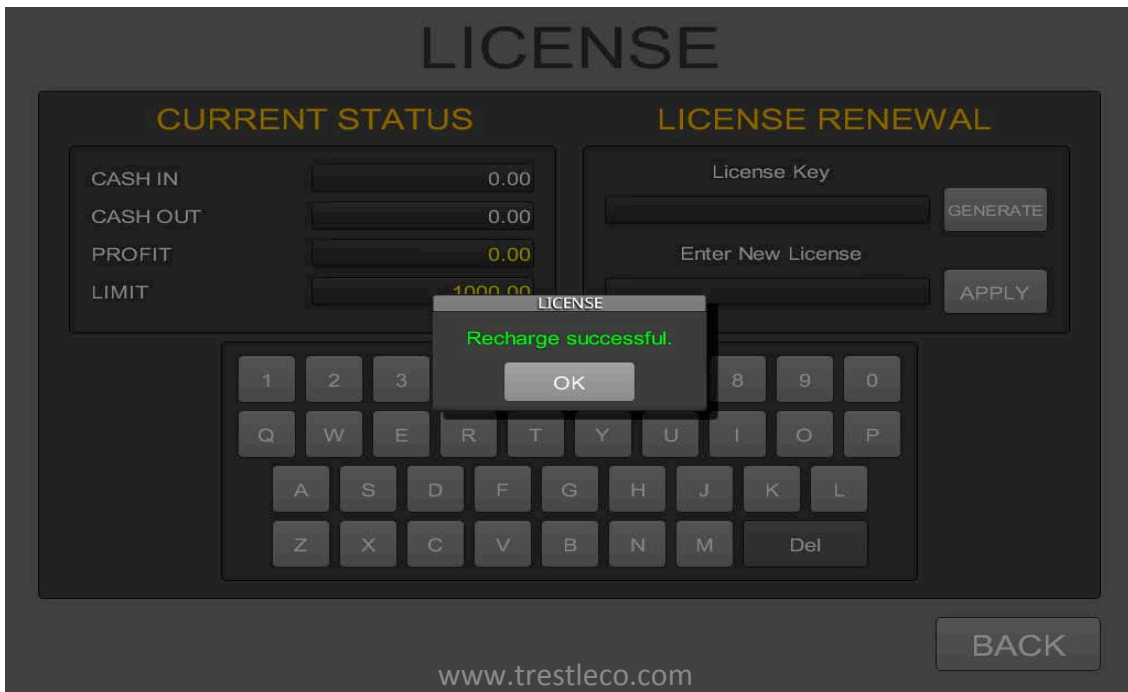
- The "License Key" text box now contains the value "123456-12345-12345-12345".
- The "Enter New License" text box now contains the value "ABCDEF-ABCDE-ABCDE-ABCDE".

The "CURRENT STATUS" section and the keyboard layout remain the same as in the first screenshot.

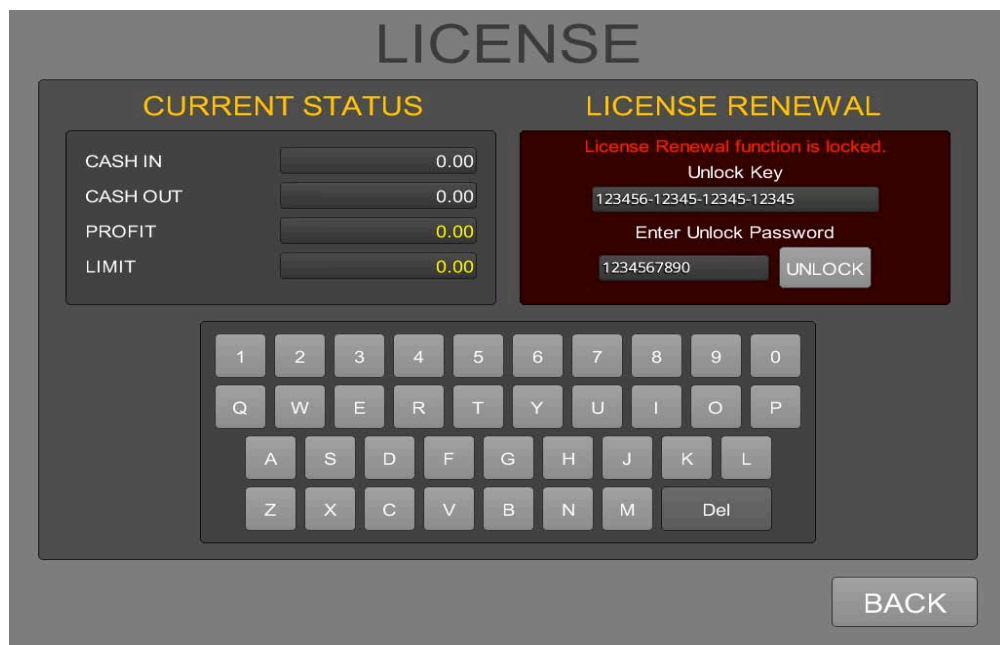
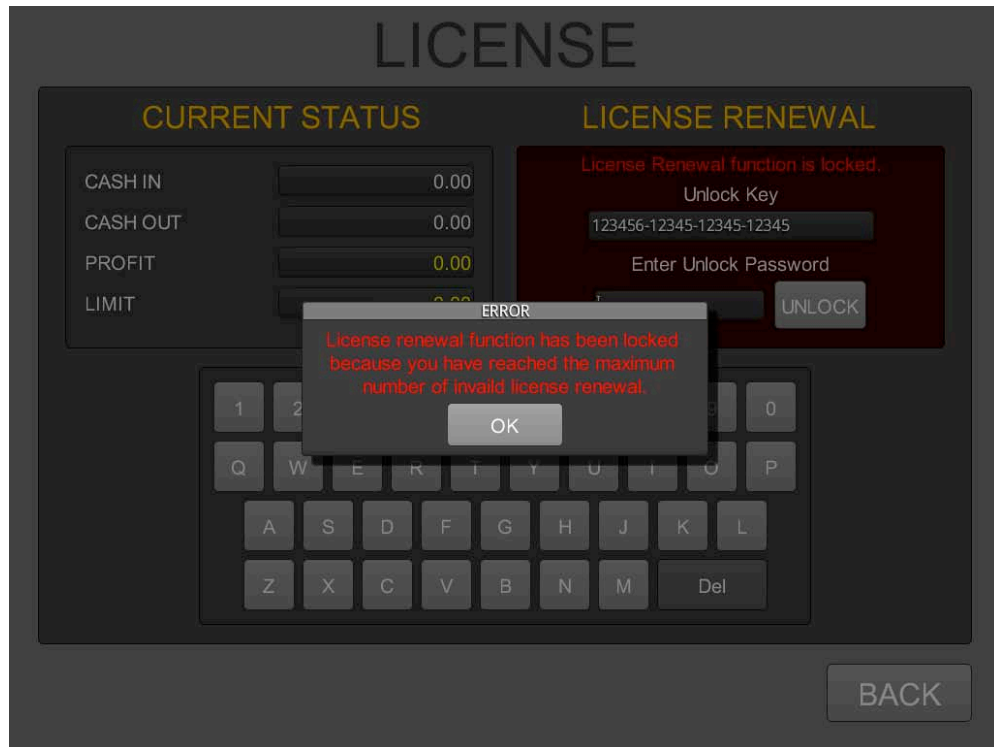
LICENSE_ERR



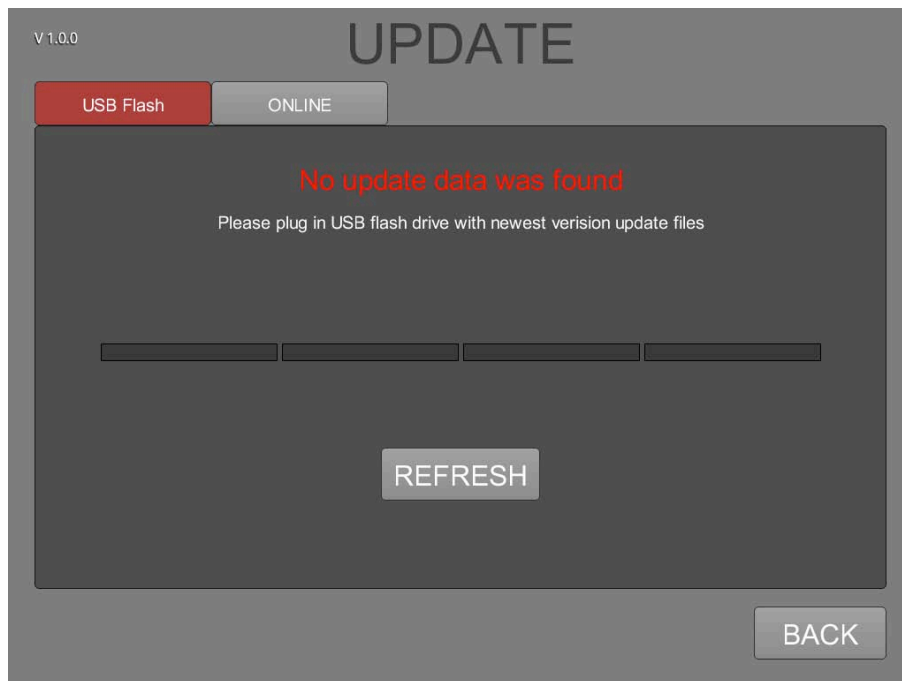
LICENSE_OK



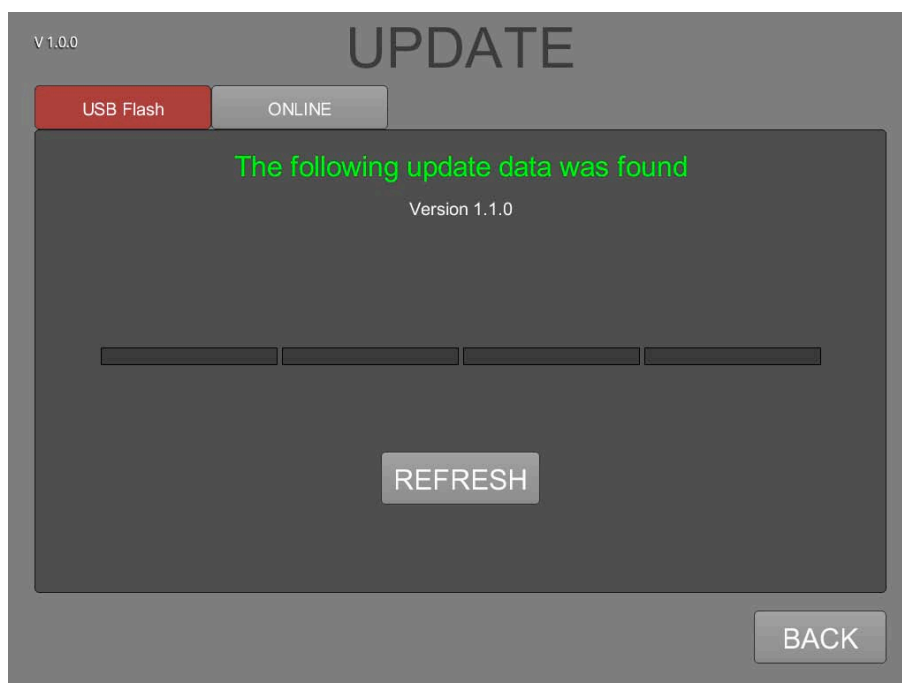
If you generate a license key 10 times without entering the correct new license, the board will not function.



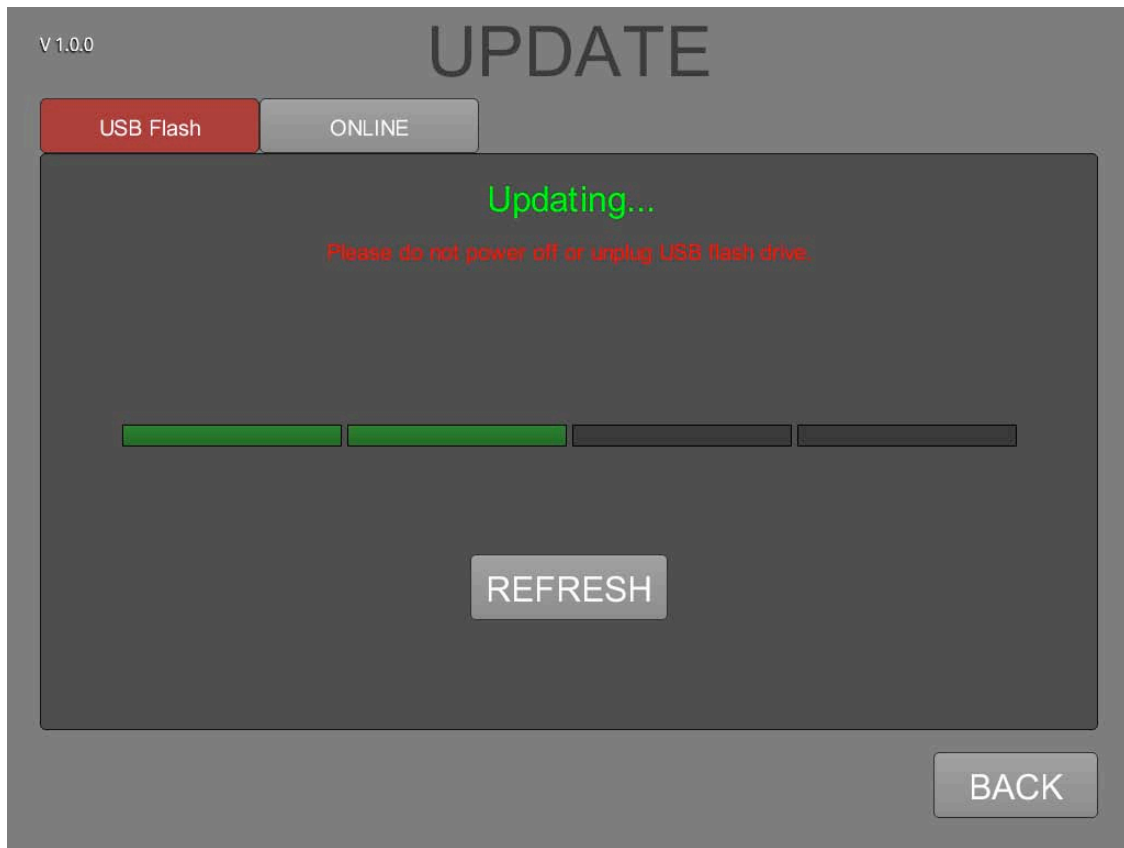
Make sure update executable is loaded onto an EMPTY USB FLASH DRIVE. Insert USB BEFORE entering UPDATE menu.



“REFRESH” will change to “UPDATE” Click “UPDATE”

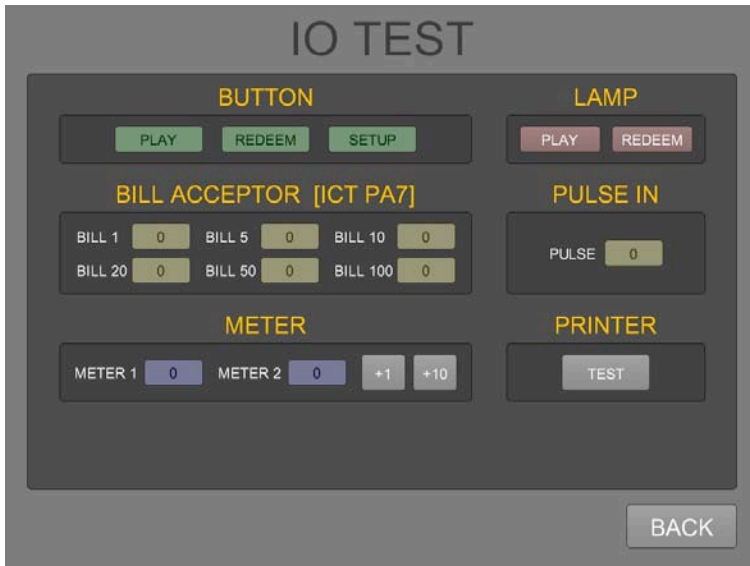


Do not remove USB during update process. Machine will restart on its own. Do not remove USB until the game selector machine has appeared.



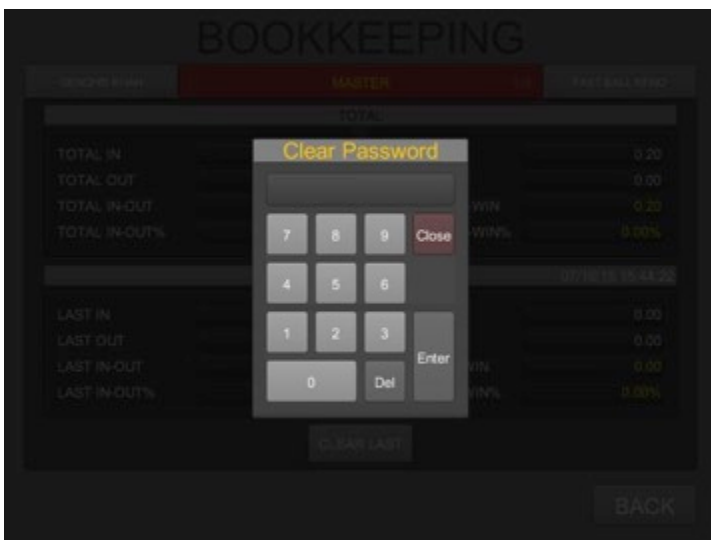
IO TEST

You can test each IO function. Also, the last bill accepted by the BV is recorded in this screen.



CHANGE_PASSWORD

You are able to change the passwords. Default is 1234



?? ??V?? ?? ?

LAST REDEEM

GOLD CLUB

=====
Date & Time 12/31/69 17:35:23
=====

-----ONE DOLLARS-----

CREDIT OUT 1.00
=====

05F5
=====

THANKS FOR PLAYING
=====

#00001 12/31/69 17:35:23

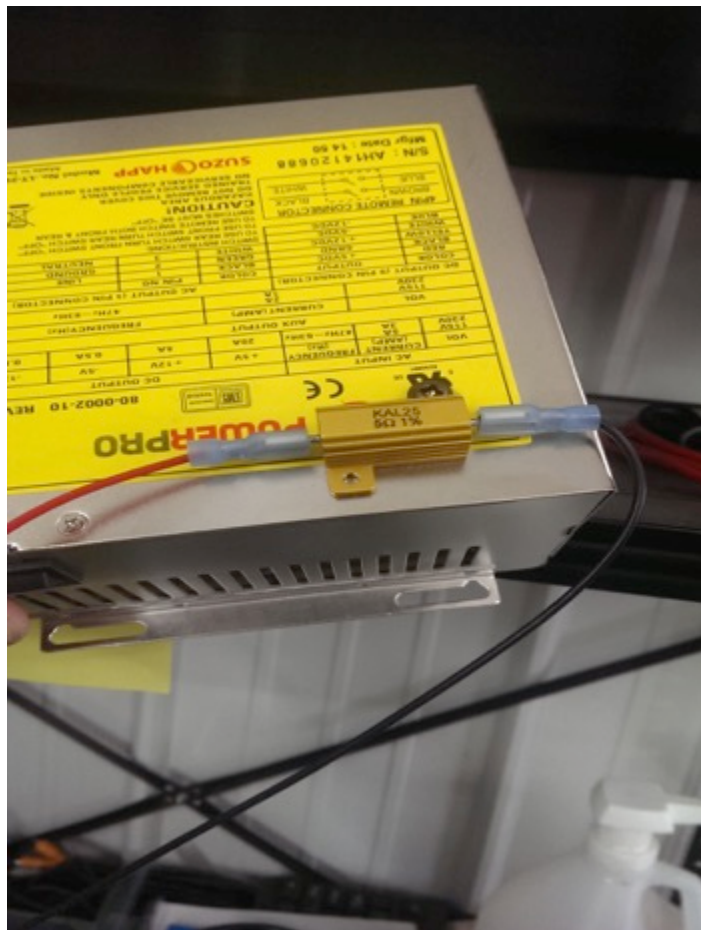
PRINT

BACK

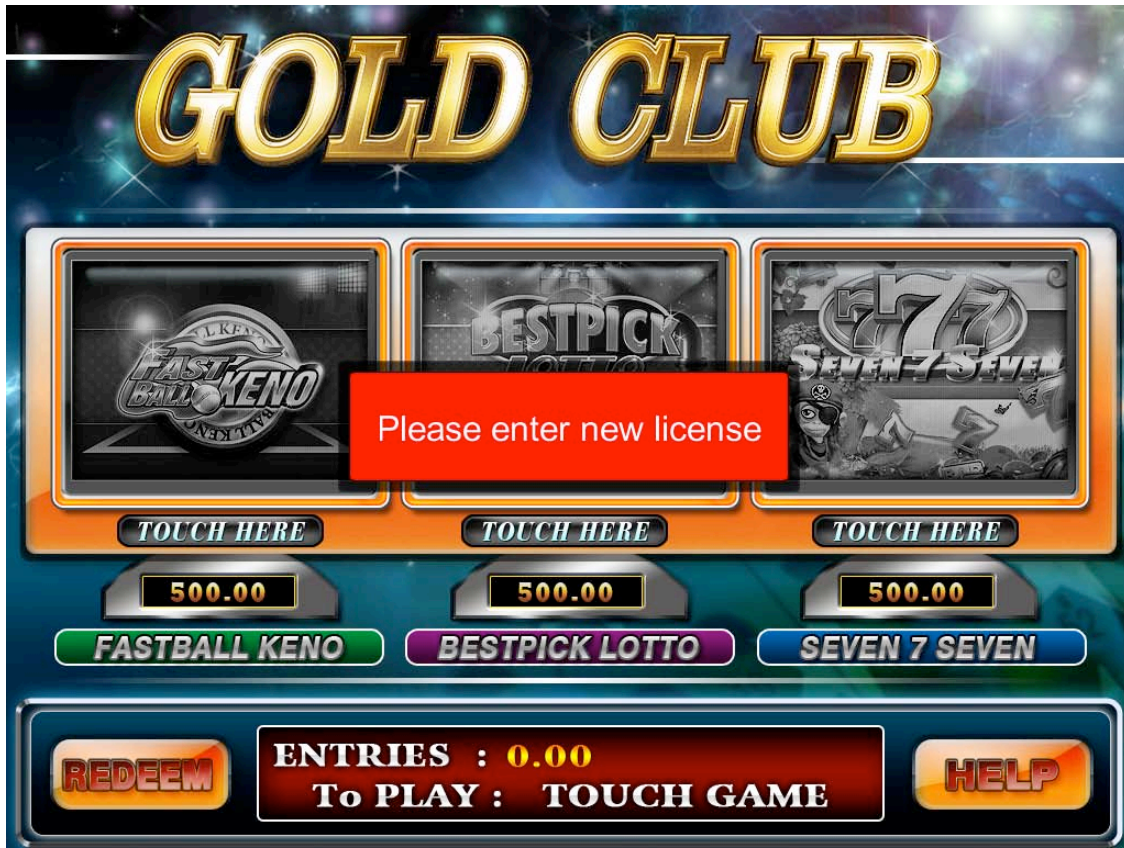
POWER SUPPLY PROBLEM

If you have a 12V power supply that experiences a drop in voltage when hooking up a BV, please do the following:

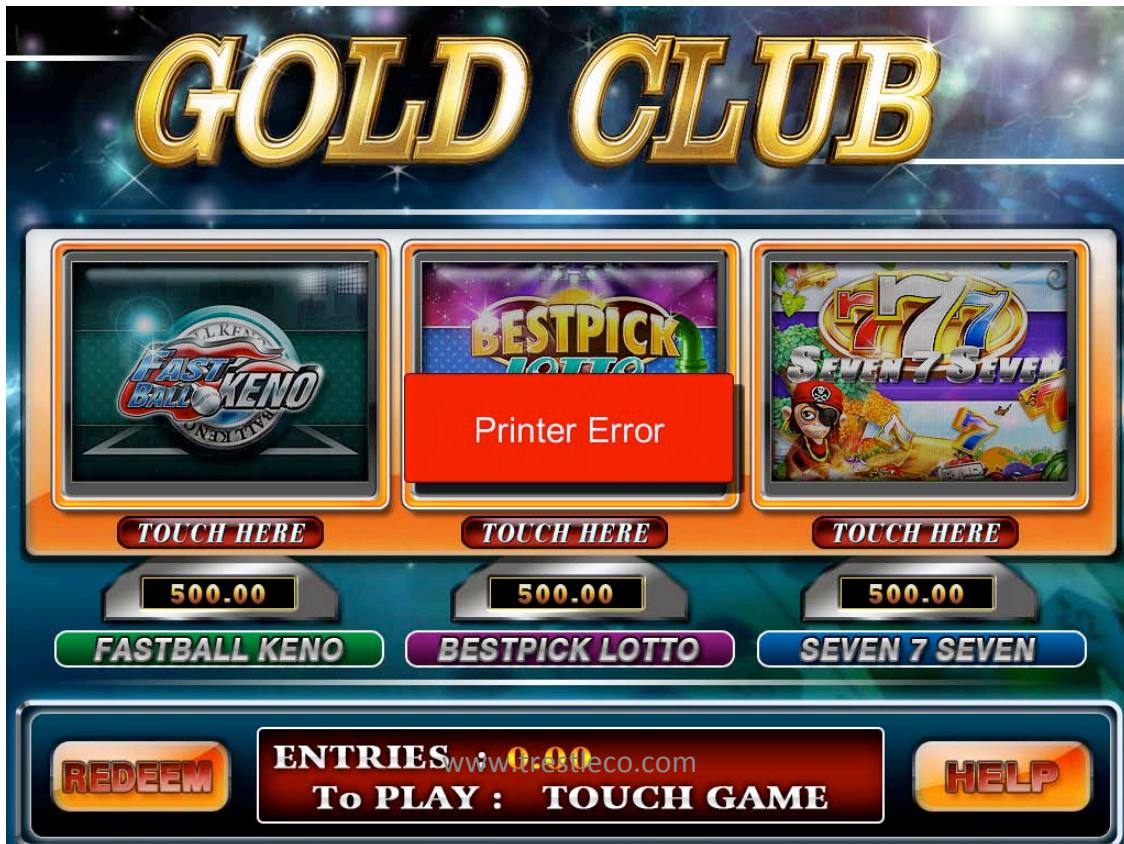
1. Purchase a KAL25FB5R00-ND resistor from digi-key.
2. Hook the 5v line from the power supply to one end of the resistor
3. Hook up a ground line from the power supply to the other end of the resistor.
4. The power supply will emit a full 12v



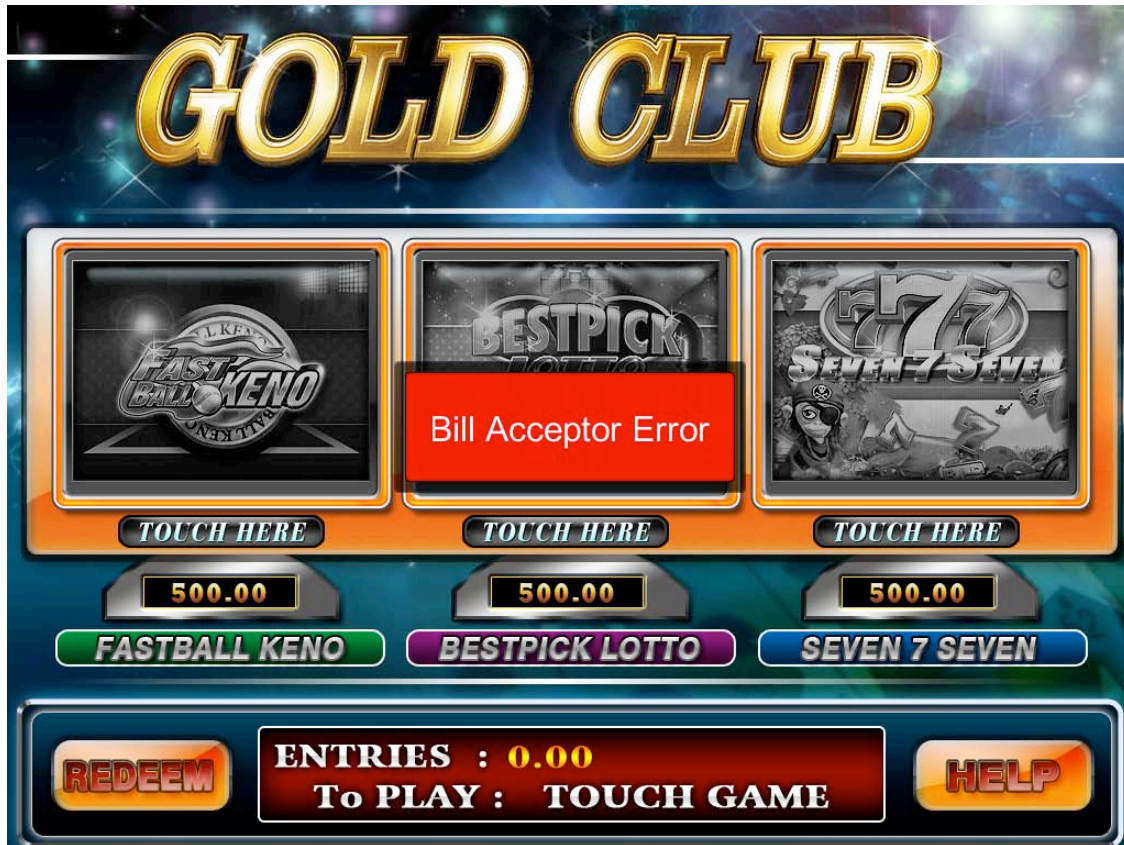
ERROR_LICENSE_ZERO



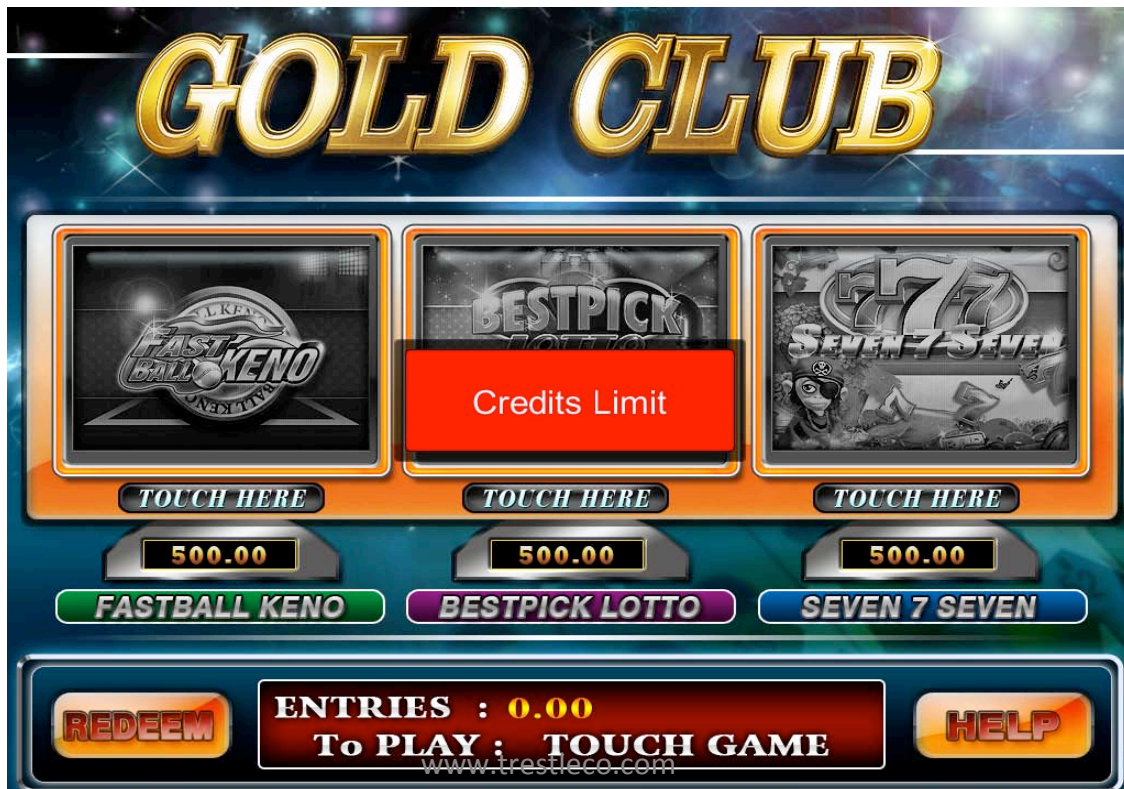
ERROR_PRINTER



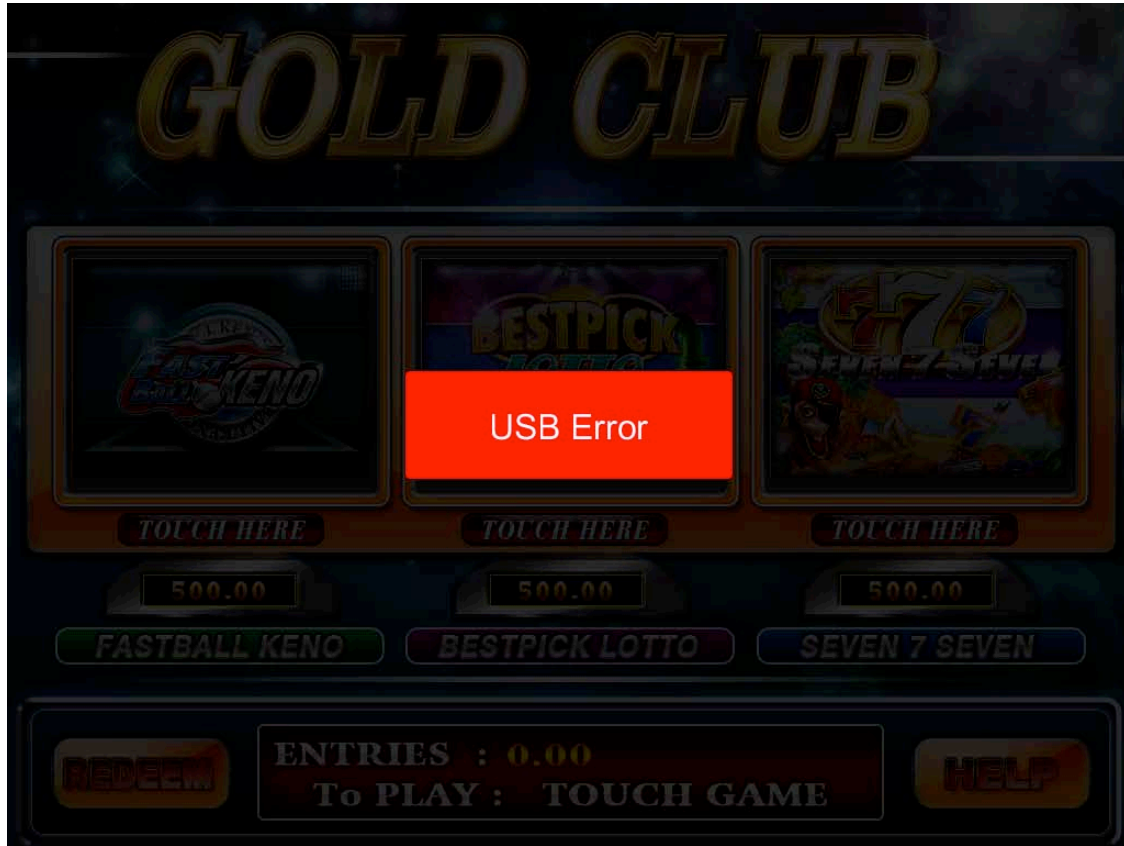
ERROR_BILL_ACCEPTOR



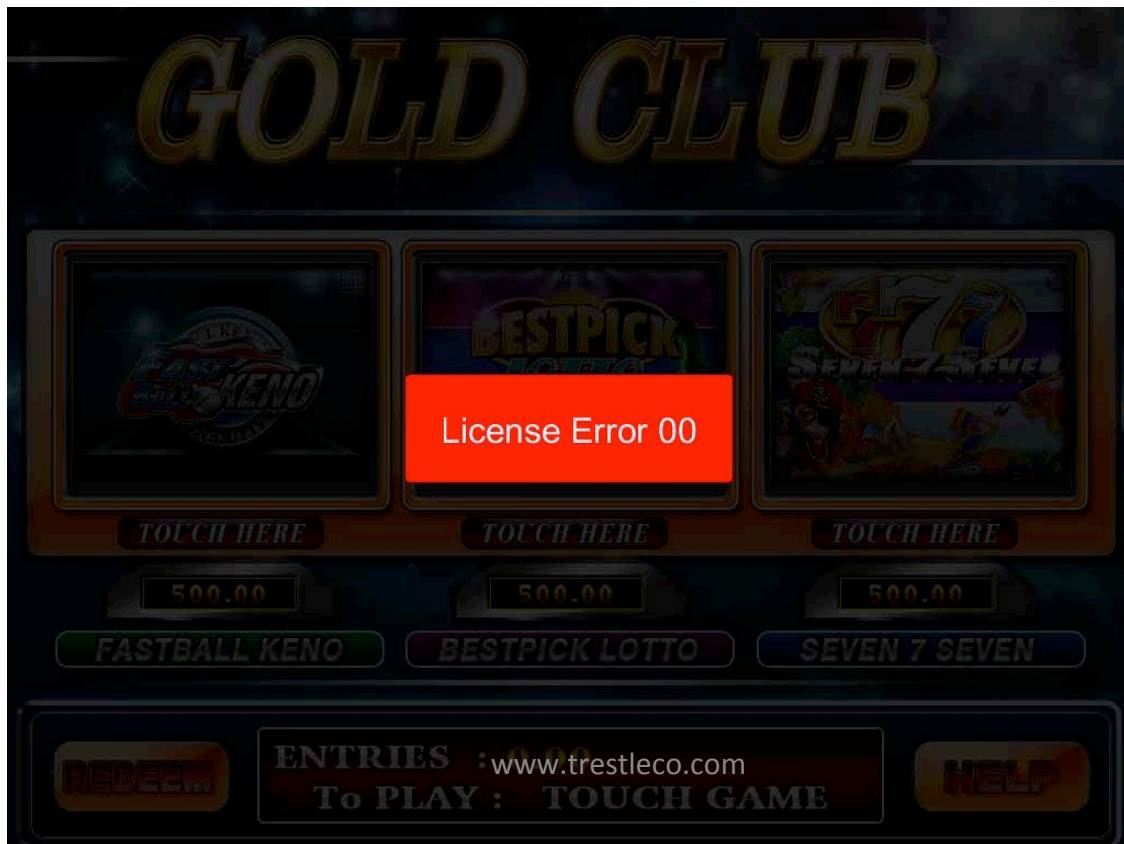
ERROR_CREDITS_LIMIT

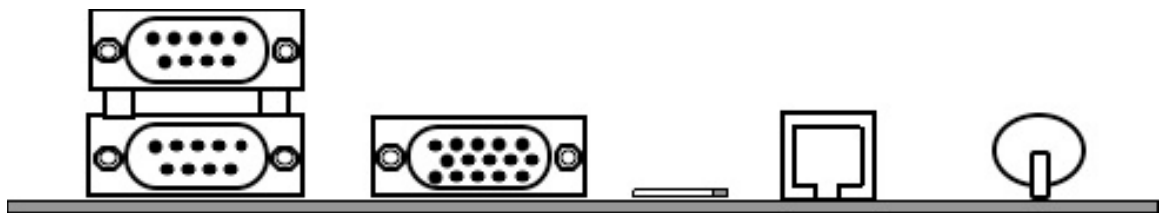
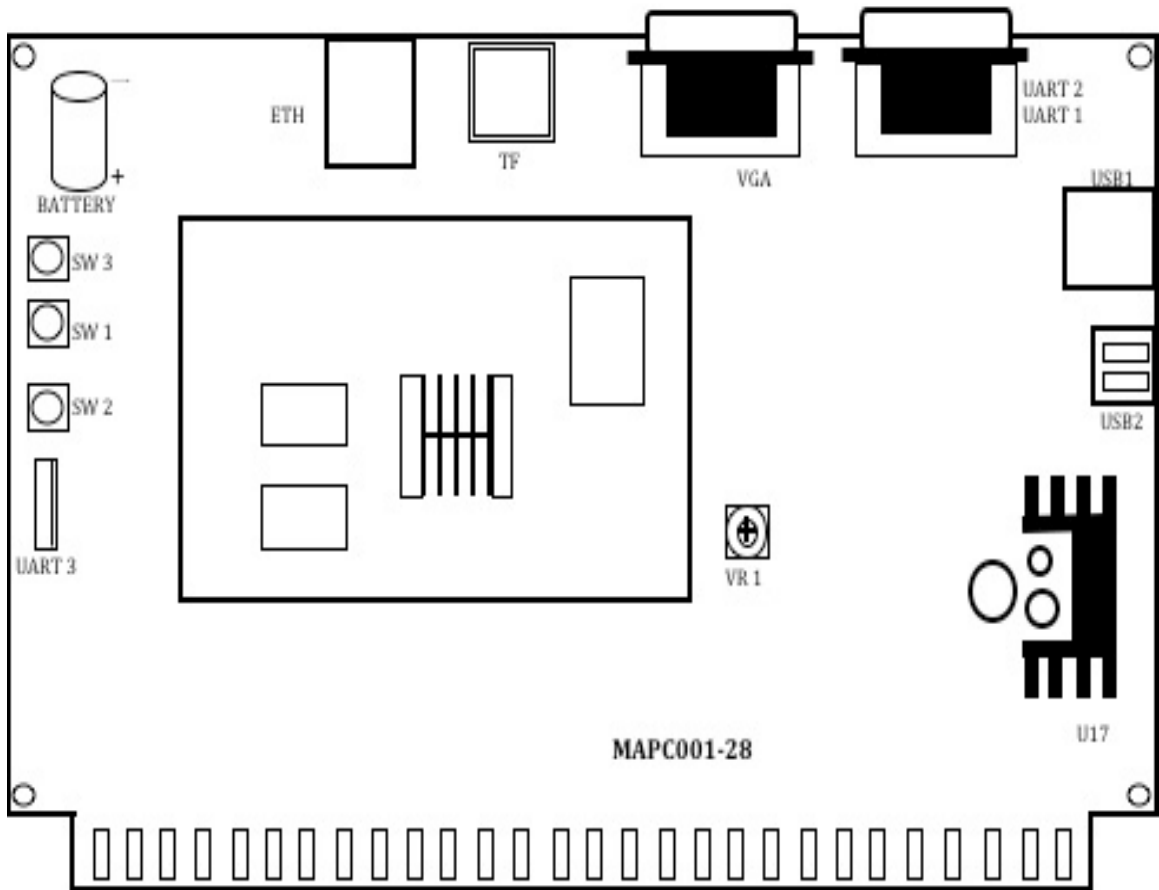


ERROR_USB



ERROR_LICENSE





GOLD CLUB 28 PIN OUT

PARTS SIDE		SOLDER SIDE	
GND	1A	1B	GND
GND	2A	2B	GND
	3A	3B	
	4A	4B	
	5A	5B	
+12V	6A	6B	+12V
	7A	7B	
IN METER	8A	8B	OUT METER
	9A	9B	Bill-MARS-ENABLE
SPEAKER_R+	10A	10B	
	11A	11B	Bill-MARS-DATA
	12A	12B	
	13A	13B	
	14A	14B	SETUP SW
	15A	15B	
COIN1	16A	16B	
Bill-MARS-INTR	17A	17B	
ERROR SW / RESET SW	18A	18B	
	19A	19B	
	20A	20B	
PAY OUT SW	21A	21B	
	22A	22B	
PLAY SW	23A	23B	
	24A	24B	
	25A	25B	Bill-MARS-SEND
	26A	26B	
	27A	27B	
<TAKE>PAY OUT LAMP	28A	28B	START LAMP

GOLD CLUB 36+10 PIN OUT

PARTS SIDE		36 PIN		SOLDER SIDE	
		A1	B1		
A/O	SPEAKER_R+	A2	B2	SPEAKER GND	A/O
A/O		A3	B3		A/O
IN		A4	B4		
IN		A5	B5		
IN		A6	B6		IN
IN		A7	B7		IN
IN		A8	B8		IN
IN	PLAY SW	A9	B9		IN
IN		A10	B10		IN
IN		A11	B11		IN
IN		A12	B12		OUT
IN		A13	B13		OUT
		A14	B14		
IN		A15	B15		IN
IN		A16	B16		IN
IN		A17	B17		
IN	COIN1	A18	B18		IN
IN		A19	B19		IN
IN		A20	B20		IN
IN	PAY OUT SW	A21	B21		IN
		A22	B22		IN
OUT	IN METER	A23	B23		OUT
OUT	OUT METER	A24	B24		OUT
OUT		A25	B25		OUT
OUT		A26	B26		OUT
OUT		A27	B27		OUT
OUT		A28	B28		OUT
OUT		A29	B29		OUT
OUT		A30	B30		OUT
OUT		A31	B31	PAY OUT LAMP	OUT
OUT		A32	B32		OUT
OUT		A33	B33		OUT
OUT	START LAMP	A34	B34		OUT
	GND	A35	B35	GND	
	GND	A36	B36	GND	

PARTS SIDE		36 PIN		SOLDER SIDE	
	GND	A1	B1	GND	
	GND	A2	B2	GND	
	+5V	A3	B3	+5V	
	+5V	A4	B4	+5V	
	+12V	A5	B5	+12V	
	+12V	A6	B6	+12V	
		A7	B7		
		A8	B8		
	GND	A9	B9	GND	
	GND	A10	B10	GND	

