

IGS®

Show Me Shamrock

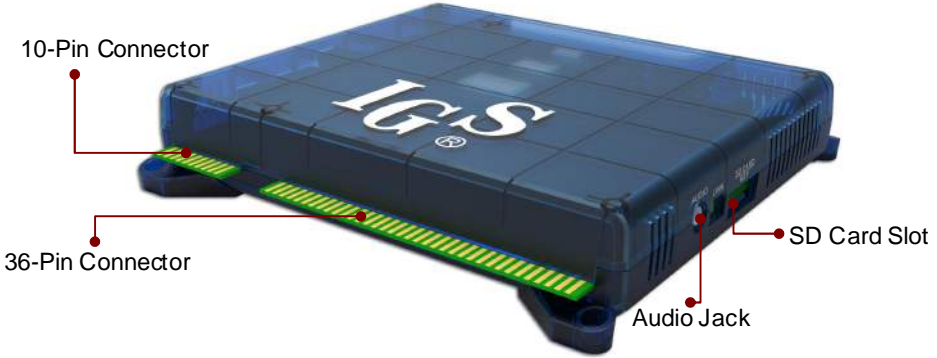
Operator Manual

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1. Hardware

Hardware Connection



A. RS-232

Connects to optional Citizen printer/ticket dispenser.

* Use Belkin #F2L044 (serial printer cable/null modem) for Citizen printer.



B. RS-232

Connects to Micro Touch compatible touch screen

Connecting Touch Panel (Optional)

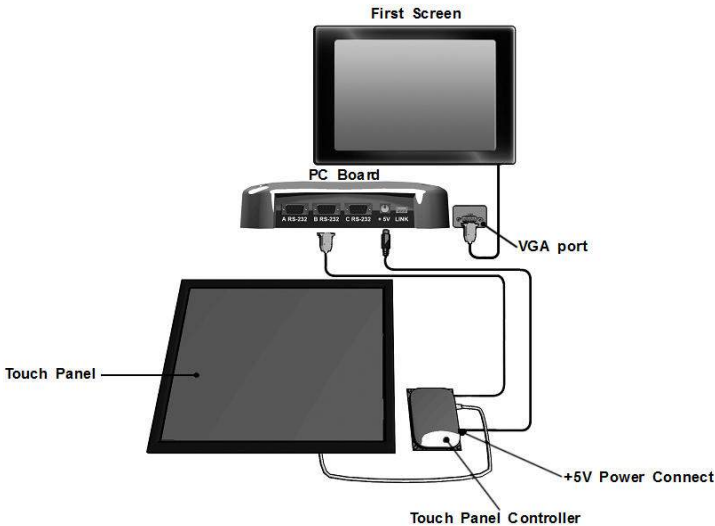
Type A



Power +5V Connector
(Female)

Monitor Connector
(15PIN Female)

- Refer to the diagram below to connect the touch screen.
- After the connection, remember to adjust the Pin 1 of **DIP SW2** to **ON** to enable touch mode.



Connection Diagram

36 Pins (6 Buttons)		
PARTS SIDE		SOLDER SIDE
	1	
SPEAKER_R	2	
SPEAKER_L	3	GND
	4	
	5	
	6	
TICKET OUT	7	
TICKET SWITCH	8	
START / ALL STOP/REVEAL	9	
STOP4/SMALL/HELP	10	
STOP5/PLAY	11	
STOP1/TAKE	12	
STOP3/DOUBLE/SELECT LINE	13	
	14	
	15	
STOP2/BIG/PREVIEW	16	
	17	
COIN A	18	KEY IN
	19	COIN C
RECORD	20	TEST
	21	KEY OUT/PRINTER OUT
	22	
COIN A METER	23	
KEY IN METER	24	
	25	
COIN C METER	26	
OUT METER	27	
	28	
LAMP: START/ALL STOP/REVEAL	29	
LAMP: STOP4/SMALL/HELP	30	
LAMP: STOP5/PLAY	31	LAMP: COUNT
LAMP: STOP1/TAKE	32	
LAMP: STOP3/DOUBLE	33	
LAMP: STOP2/BIG/PREVIEW	34	
	35	
GND	36	GND

10 Pins (6 Buttons)		
PARTS SIDE		SOLDER SIDE
GND	1	GND
GND	2	GND
+5V	3	+5V
+5V	4	+5V
+12V	5	+12V
HOP-VCC	6	
TICKET SSR	7	
	8	
GND	9	GND
GND	10	GND

DIP Switch Settings

DIP SWITCH 2		1	2	3	4	5	6	7	8
TOUCH	NO	OFF							
	YES	ON							
BET MODE	25/50/100/200							OFF	OFF
	25/50/75/100							ON	OFF
	50/100/200/400							OFF	ON
								ON	ON

※The new settings in the **BET MODE** will take effect after **RESET** the board.

36 & 10 PIN Button Layout

6 Buttons

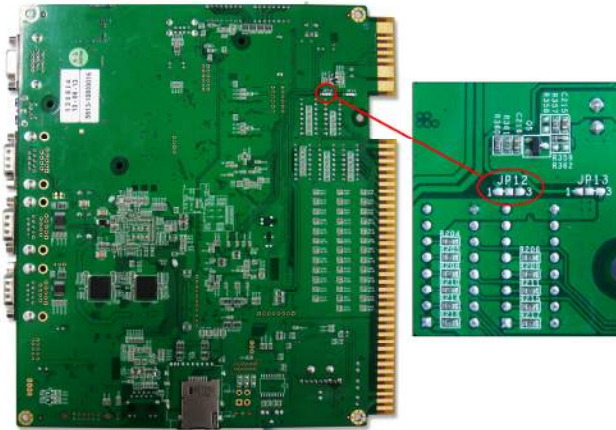
TAKE STOP1	BIG STOP 2 PREVIEW	DOUBLE STOP 3	SMALL STOP 4 (HELP)	PLAY STOP 5	START ALL STOP TAKE REVEAL
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Solving Ticket SSR Error

After powering on the machine, if the hopper keeps working and can't be stopped, it could be that the Ticket SSR's jump setting is incorrect.

How to solve:

1. Locate the Ticket SSR jump (JP12) on the PC board. Then identify current TICKET SSR is at HIGH ACTIVE or LOW ACTIVE.



2. Change to use the alternative JP12 setting.

JP12	Low Active		Short pins 1-2
	High Active (Default)		Short pins 2-3

Reset

1. Power off the machine and then power on.
2. Press and hold the **【TEST】** button until the game enters the CHECKING SYSTEM page.
3. Enter the 「TEST」 page.



4. Press the **【PLAY】** button to enter the 「TEST 2」 PAGE (PAGE 2).



5. Press the **【STOP3】** button to enter the 「RESET」 page.



6. Press the **【PLAY】** button to RESET the game to default value.



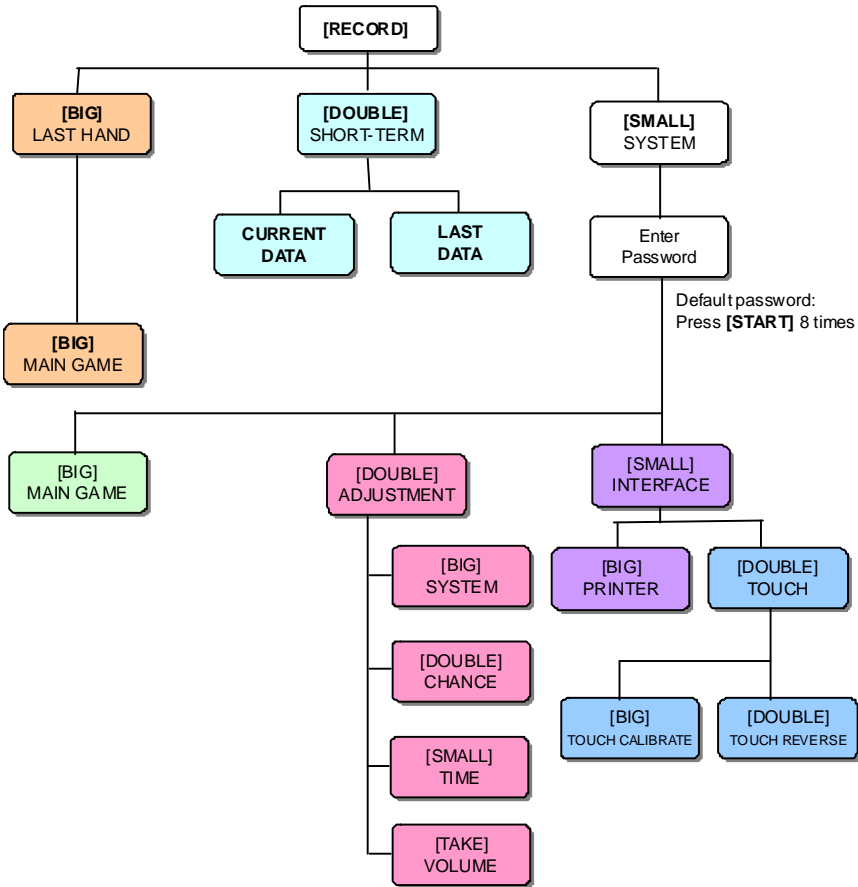
7. Press the **【PLAY】** button again to confirm RESET or press ANY button to EXIT.



8. After RESET is completed, it displays SYSTEM RESET COMPLETED on the screen.
9. Power off the machine and then power on to complete the Reset procedure.

2. Bookkeeping & Adjustment

Access Flow Chart



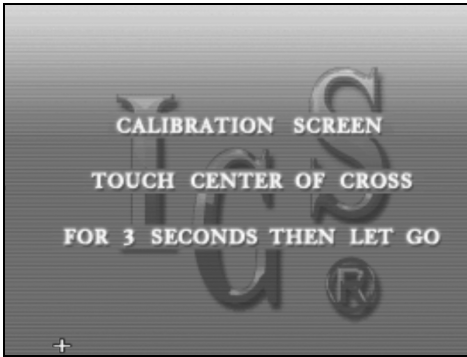
System Settings

ITEMS	SETTING SELECTION	DEFAULT
JACKPOT MAX	15000, 20000, 50000, 70000, 100000, 150000, 200000	50000
COIN RATE	1,5,10,20,25,50,75,100,200,500,1000	25
KEY IN RATE		100
KEY OUT RATE		100
TICKET RATE		500
GAME TICKET	1,2,3,4,5,8,10,CONTINUES	CONTINUES
INTERFACE	DISPENSER , PRINTER ,ATTENDANT	PRINTER
PRINTER COMMAND	CBM1 , ESC/POS , ESC/POS2 , STAR	CBM1
SYSTEM LIMIT	NO, YES	NO
DEMO MUSIC	NO, YES	YES
NON-STOP	NO, YES	NO
PASSWORD	NO, YES	NO
ODDS TABLE	NO, YES	YES
HAND COUNT	NO, YES	NO
JACKPOT MODE	PROGRESSIVE, RANDOM	PROGRESSIVE
PLAY MODE	SPIN, SHUTTER	SPIN

Chance Settings

ITEMS	SETTING SELECTION	DEFAULT
MAIN GAME LEVEL	LEVEL1(Easiest), LEVEL2,LEVEL3, LEVEL4,LEVEL5,LEVEL6(Hardest)	LEVEL 6

Touch Screen Calibration






1. If a touch screen is connected, press **[RECORD]>**
[SYSTEM]>[INTERFACE]>
[TOUCH] and follow the on-screen prompts to enter the calibration screen.
2. Touch center of the cross on the screen for 3 seconds.
3. Follow the cross when it moves till the calibration is completed.

OR

1. Power on a machine, and then press/hold the **TEST** key to enter the TEST page. (same way when do the RESET)
2. If the machine is connected with touch and it is detected by the System, you can press/hold the **RECORD/BOOK** key to enter the touch screen calibration page.

Jackpot

- With 5  on the screen, player will win the JACKPOT 1.
- With 4  on the screen, player will win the JACKPOT 2.
- With 3  on the screen, player will win the JACKPOT 3.



Wild Rainbow Feature



- Max. Line play for the WILD RAINBOW FEATURE.
- Wild Rainbow will randomly trigger to make 2nd, 3rd or 4th reel become ALL WILD.
- Wild symbol can substitute for all symbols except JACKPOT and SCATTER symbols.



Pot of Gold Bonus Game



3, 4 or 5 symbols can

trigger BONUS GAME or FREE GAME.

Select BONUS GAME to enter Pot of Gold Bonus Game.

Gold Coins will spill out from pots of gold.

Press START button in 20 seconds to collect all the coins on the screen.





If player did not press START button in 20 seconds, the coins will be collected automatically.

Players can either TAKE or RETRY in the Bonus Game.

















Free Game



- 3, 4 or 5  symbols can trigger BONUS GAME or FREE GAME.
- Select FREE GAME to trigger free spins.
- 3  symbols award 10 free spins.
- 4  symbols award 15 free spins.
- 5  symbols award 20 free spins.
- 5 symbols appears on the small reels will be used in the FREE GAME to increase the winning possibility.

4. Win Rules

Odds Table

JACKPOT 1 25970		JACKPOT 2 10215		JACKPOT 3 2487	
	<p>Scatter 3 or more scatter symbols on the screen trigger BONUS GAME or FREE GAME.</p>		<p>Wild can substitute for all symbols except  and </p>		
					
X5 25000 X4 2500 X3 250	X5 10000 X4 1000 X3 100	X5 6000 X4 600 X3 60	X5 4500 X4 450 X3 45	X5 3000 X4 300 X3 35	
					
X5 2000 X4 250 X3 25	X5 1000 X4 150 X3 15	X5 750 X4 75 X3 10	X5 500 X4 50 X3 8	X5 250 X4 15 X3 5	

Line Chart





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